

# Adwords, An Algorithmic Perspective

Shoshana Neuburger

April 20, 2009



Change Language

## Grow your business on Google

No matter what your budget, you can display your ads on Google and our advertising network. Pay only if people click your ads.

Your ads appear beside related search results...

People click your ads...

...And connect to your business



What are Adwords?

- ▶ Search engine displays search results.

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- ▶ For each query, relevant ads are also returned.
- ▶ The search results and ads are displayed separately.

Some searches reveal many sponsored ads...

4/8/2009

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And others result in none...



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- ▶ Each advertiser can value each keyword differently.
- ▶ An advertiser bids for a keyword that should display his ad.
- ▶ Some keywords are more popular among advertisers.

## Search engine's perspective:

- ▶ Maximize revenue each day.
- ▶ Limitations:
  - ▶ must respect each advertiser's daily budget and
  - ▶ the profit depends on an advertiser's bid for a keyword he wins.

The bids and daily budgets are specified in advance.

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Decision: which ads to display for a query?

# Online Algorithm

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The effectiveness of an online algorithm is measured by **competitive analysis**.

ALG is  **$\alpha$ -competitive** if the ratio between its performance and the optimal offline performance is bounded by  $\alpha$ .

$$\frac{ALG(I)}{OPT(I)} \geq \alpha \text{ for all instances } I.$$

# Greedy Criteria

Maximize the profit for each query.

As a keyword arrives, choose the ad that offers the highest bid.

Until the advertiser's budget is depleted.

# Greedy Algorithm

## Example

	<i>Bidder<sub>1</sub></i>	<i>Bidder<sub>2</sub></i>
Bicycle	\$1	\$0.99
Flowers	\$1	\$0
Budget	\$100	\$100

# Greedy Algorithm

## Example

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**Greedy** allocates 100 Bicycles to *Bidder<sub>1</sub>*.

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	<i>Bidder<sub>1</sub></i>	<i>Bidder<sub>2</sub></i>
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 100 Flowers.

**OPT** (offline) allocates 100 Bicycles to *Bidder<sub>2</sub>* and 100 Flowers to *Bidder<sub>1</sub>*.

# Greedy Algorithm

## Example

	<i>Bidder<sub>1</sub></i>	<i>Bidder<sub>2</sub></i>
Bicycle	\$1	\$0.99
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Budget	\$100	\$100

Queries:

100 Bicycles  
 then  
 100 Flowers.

Algorithm	Allocation	Revenue
Greedy	<i>Bidder<sub>1</sub></i> : 100 Bicycles	\$100
OPT	<i>Bidder<sub>1</sub></i> : 100 Flowers <i>Bidder<sub>2</sub></i> : 100 Bicycles	\$199



# Competitive Analysis

ALG is  $\alpha$ -competitive if the ratio between its performance and the optimal offline performance is bounded by  $\alpha$ .

$$\frac{ALG(I)}{OPT(I)} \geq \alpha \text{ for all instances } I.$$

Algorithm	$\alpha$
Greedy	$\frac{1}{2}$
Mehta, Saberi, Vazirani, Vazirani ('05)	$1 - \frac{1}{e} \approx .63$ <b>optimal</b>

# AdWords and Generalized On-line Matching

Aranyak Mehta, Amin Saberi, Umesh Vazirani, Vijay Vazirani  
FOCS, 2005

# In search of a better algorithm

As a query arrives, the algorithm

- ▶ Should favor advertisers with high bids
- ▶ Should not exhaust the budget of any advertiser too quickly

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The algorithm weighs the remaining fraction of each advertiser's budget against the amount of its bid.

## Previous Results

Karp, Vazirani, Vazirani (1990)

- ▶ Online bipartite matching
  - ▶ Randomized algorithm
- RANKING
- ▶ Fixes random permutation of bidders in advance.
  - ▶ Budgets = 1, Bids = 0/1
  - ▶ Factor:  $1 - \frac{1}{e}$

## Previous Results

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### Kalyanasundaram, Pruhs (2000)

- ▶ Online b-matching
- ▶ Deterministic algorithm  
BALANCE
- ▶ Matches query to bidder with highest remaining budget.
- ▶ Budgets = 1, Bids = 0/ε
- ▶ Factor:  $1 - \frac{1}{e}$

# KVV '90

*“We saw online matching as a beautiful research problem with purely theoretical appeal. At the time, we had no idea it would turn out to have practical value.”*

- Umesh Vazirani, SIAM News, April 2005

# Applying BALANCE

The new algorithm generalizes b-matching to arbitrary bids.

Natural Algorithm:

- ▶ Assign query to highest bidder
- ▶ Break ties with largest remaining budget

Achieves competitive ratio  $< 1 - \frac{1}{e}$ .



# Applying BALANCE

The new algorithm generalizes b-matching to arbitrary bids.

Natural Algorithm:

- ▶ Assign query to highest bidder
- ▶ Break ties with largest remaining budget

Achieves competitive ratio  $< 1 - \frac{1}{e}$ .

We would like to do better!

## Adwords problem:

- ▶  $N$  bidders
- ▶ Each bidder  $i$  has daily budget  $b_i$
- ▶ Each bidder  $i$  specifies a bid  $c_{iq}$  for query word  $q \in Q$
- ▶ A sequence of query words  $q_1 q_2 \cdots q_M$ ,  $q_j \in Q$ , arrive online during the day.
- ▶ Each query  $q_j$  must be assigned to some bidder  $i$  as it arrives; the revenue is  $c_{iq_j}$

Objective: maximize total daily revenue while respecting daily budget of bidders.

Simplified version of Adwords problem:

- ▶ Bidder pays as soon as ad is displayed
- ▶ Bidder pays his own bid
- ▶ One ad displayed per search page

Assumption: bids are small compared to budgets.

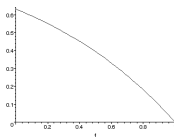
# New Algorithm

Algorithm: Give query to bidder that maximizes

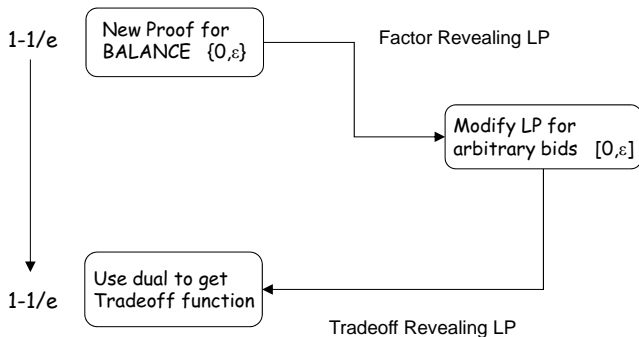
$$bid \times \psi(\text{fraction of budget spent})$$

$\psi$  is tradeoff function between bid and unspent budget.

$$\psi(x) = 1 - e^{-(1-x)}$$



# Where does $\psi$ come from?



# Factor-Revealing LP

Choose large  $k$ .

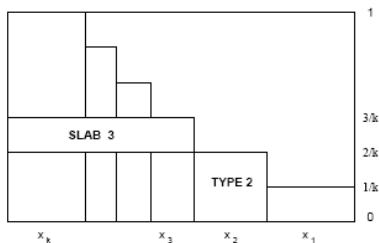
Discretize the budget of each bidder into  $k$  equal *slabs*.

Define the *type* of a bidder by the fraction of budget spent at end of BALANCE.

Define  $x_1, x_2, \dots, x_k$ :

$x_i$  = number of bidders of type  $i$ .

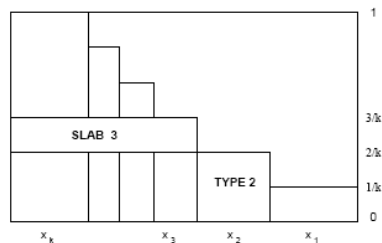
# Factor-Revealing LP



w.l.o.g.  $\text{OPT} = \$N$ .

$$\text{Revenue} = \sum_{i=1}^k x_i \frac{i}{k}$$

## Factor-Revealing LP



w.l.o.g.  $\text{OPT} = \$N$ .

$$\text{Revenue} = \sum_{i=1}^k x_i \frac{i}{k}$$

Constraint 1:  $x_1 \leq \frac{N}{k}$

Constraint 2:  $x_1 + x_2 \leq 2\frac{N}{k} - \frac{x_1}{k}$

$$\forall i, 1 \leq i \leq k-1: \sum_{j=1}^i \left(1 + \frac{i-j}{k}\right) x_j \leq \frac{i}{k} N$$



# Factor-Revealing LP

$$\begin{array}{l}
 \text{Minimize} \quad \sum_{i=1}^k x_i \frac{i}{k} \\
 \text{such that} \quad \sum_{j=1}^i \left(1 + \frac{i-j}{k}\right) x_j \leq \frac{i}{k} N \\
 \sum_j x_j = N
 \end{array}$$

## Factor-Revealing LP

$$\begin{aligned} \text{Minimize} \quad & \sum_{i=1}^k x_i \frac{i}{k} \\ \text{such that} \quad & \sum_{j=1}^i \left(1 + \frac{i-j}{k}\right) x_j \leq \frac{i}{k} N \\ & \sum_j x_j = N \end{aligned}$$

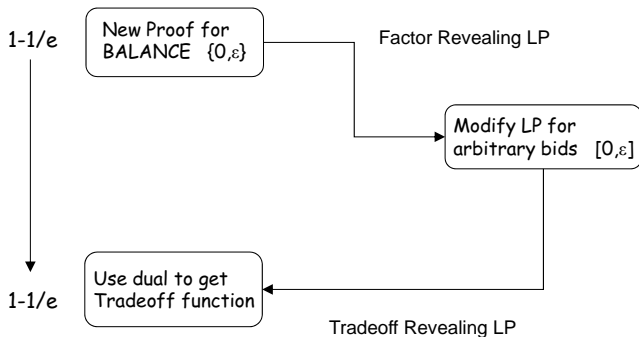
Solve LP by finding the optimum primal and dual.

Optimal solution is  $x_i = \frac{N}{k} \left(1 - \frac{1}{k}\right)^{i-1}$

which tends to  $N \left(1 - \frac{1}{e}\right)$  as  $k \rightarrow \infty$ .

Thus, BALANCE achieves a factor of  $1 - \frac{1}{e}$ .

# Where does $\psi$ come from?



## Modify the LP for arbitrary bids

Subtle tradeoff between bid and unspent budget

We generalize LP L and its dual D to the case with arbitrary bids using LPs  $L(\pi, \psi)$ .

L:	$\text{Max } c \cdot x$ $Ax \leq b$	D:	$\text{Min } b \cdot y$ $y^T A \geq c$
$L(\pi, \psi)$	$\text{Max } c \cdot x$ $Ax \leq b + \Delta(\pi, \psi)$	$D(\pi, \psi)$	$\text{Min } b \cdot y + \Delta(\pi, \psi) \cdot y$ $y^T A \geq c$

## Modify the LP for arbitrary bids

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Observation: For every  $\psi$ , dual achieves optimal value at same vertex.

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Observation: For every  $\psi$ , dual achieves optimal value at same vertex.

There is a way to choose  $\psi$  so that the objective function does not decrease.

Thus, the competitive factor remains  $1 - \frac{1}{e}$ .

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Observation: For every  $\psi$ , dual achieves optimal value at same vertex.

There is a way to choose  $\psi$  so that the objective function does not decrease.

Thus, the competitive factor remains  $1 - \frac{1}{e}$ .

This competitive factor is optimal.

## More Realistic Models

The algorithm introduced by MSVV generalizes to

- ▶ Advertisers with different daily budgets.
- ▶ The optimal allocation does not exhaust all budgets.
- ▶ Several ads per search query.
- ▶ Cost-per-Click
- ▶ Second Price



# Online budgeted matching in random input models with applications to Adwords

Gagan Goel and Aranyak Mehta  
SODA, 2008

## Outline of article

- ▶ Distributional assumption about query sequence: although the set of queries is arbitrary, the order of queries is random.
- ▶ Main Result: Greedy has competitive ratio  $1 - \frac{1}{e}$  in the random permutation input model
- ▶ This result applies to the i.i.d. model as well.
- ▶ Approach: modify KVV (fix hole in proof) and then apply results to Adwords problem

# Permutation Classes

For each item  $p$ , classify permutations

- ▶ Into those in which  $p$  remains unmatched, *miss*.
- ▶ Into those in which  $p$  gets matched.  
Subclasses depending on the structure of the match:
  - ▶ *good*: the correct match is available when  $p$  arrives
  - ▶ *bad*: the correct match is allocated prior to the arrival of  $p$

# GM Algorithm

- ▶ Properties of Greedy:
  - ▶ Monotonicity
  - ▶ Prefix
  - ▶ Partition
- ▶ These properties are simple observations in bipartite matching.
- ▶ There can be several different bids for the same query in the Adwords problem.
- ▶ Not every mismatch can be reversed easily; a tagging procedure is used to generalize the results.
- ▶ The tagging method works on permutations of the input.

# GM Algorithm

$$\text{Revenue} = \sum_{i=1}^m \min \left\{ B_i, \sum_{q \in Q} bid_{iq} \right\}$$

In the last bid the algorithm allocates to a bidder, his budget may be exceeded.

Inequalities bound the sizes of miss, bad, good.

A linear program maximizes the loss of revenue over these inequalities.

Factor revealing LP proves competitive ratio of  $1 - \frac{1}{e}$  in random input model.

# GM Results

Competitive factor of Greedy in

- ▶ random-permutation input model
- ▶ independent distribution input model (i.i.d.)

is exactly  $1 - \frac{1}{e}$ .

Thank you!