

The FINAL will include True/False, Multiple Choice, and some Homework style Questions, drawing from ALL of the Material Covered in Lectures 1 through Lecture 22 with a particular focus on the questions from the MIDTERMS that were difficult for the class as a whole.

You will be allowed to bring in one (1) 8.5" by 11" sheet of notes into the exam with you.

Topics	Lecture
Inheritance Constructor / Destructor Inheritance Redefining functions in an inheritance hierarchy Using the scope :: operator to call a specific Base Class function	19
Multiple File Programs Header (.h) and Source Files (.cpp) One Class, One File standard Include Guards	20
Pre-processor Role of the pre-processor in the compilation process #include <> vs. #include "" #define as a constant, and as a macro	20
Vectors (Intro. to the STL) What is the STL? Defining a vector Accessing members of a vector, for-loop, using the size() member function Adding an element using push_back() Using vectors with Objects Using dynamically allocated Objects with vectors. Identify memory leaks with respect to dynamic objects in vectors.	21
Polymorphism Concept of Polymorphism Up-casting, and Down-casting Objects in Inheritance Hierarchy Virtual Functions Static (early) binding vs. dynamic (late) binding of functions. Function overriding vs. redefining Importance of Virtual Destructors Abstract Base Class Making Pure virtual functions with = 0 Multiple Inheritance and concept of Interfaces	21
Friends Define and Identify Friends of Classes	21
Static Members Define and Identify static members of Classes	21