CIS 15 Spring 2010 Lab I.2

- 1. The very first thing
 - $\bullet\,$ Follow the instructions on the handout "Getting started with C++ programmning in Unix"
 - When you get to the bit about editing a program, move on to the next step on this sheet.
- 2. Your first program under Unix
 - Write a version of the "hello world" program that you probably know from CIS 1.5 (if you don't know it, it is a program that just prints hello world).
 - Save the file that contains the program in hello.cpp.
 - Compile and run your program, following the instructions on the handout "Getting started with C++ programmning in Unix"
- 3. Start remembering what you learnt.
 - In the time that remains, start reminding yourself of some of the things you met in CIS 1.5.
 - For example, write a program that asks the user to input some numbers, processes the numbers, and prints out the result.
 - Add a function to the program.
 - Have the program send its output to a file.