EXPERT SYSTEMS

What is an expert system?

- A *expert system* is a computing system that is capable of expressing and reasoning about some domain of knowledge.
- Typical domains are:
 - internal medicine (INTERNIST)
 - geology (PROSPECTOR)
 - chemical analysis (DENDRAL)
- The purpose of the expert system is to be able to solve problems or offer advice in that domain.

Overview

- The last lecture looked at rules as a technique for knowledge representation.
- In a while we will go on to look at logic as a means of knowledge representation.
- First, however, we will look at one of the main applications of rules as a knowledge representation system.
- This is as the basis of rule-based expert systems.
- Rule-based expert systems were the big AI success story in the early 80s.
- At the time they were over-hyped, and since have fallen from favour.
- However, they are still used, and are worth learning about because of their historical importance.

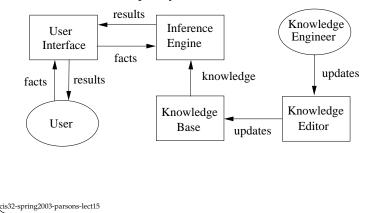
cis32-spring2003-parsons-lect15

Expert systems can be distinguished from other kinds of AI program because:

- They deal with subjects of considerable complexity—subjects that normally require a good deal of human expertise.
 - provide expert-level solutions to complex problems.
- They must be fast and reliable;
- They must be capable of explaining and justifying solutions
 - be understandable.
- They must be sufficiently flexible that new information may be easily accommodated.

cis32-spring2003-parsons-lect15

• Architecture of an expert system:



MYCIN

- One of the most important expert systems developed was MYCIN
- This is a system which diagnoses and treats bacterial infections of the blood.
- The name comes from the fact that most of the drugs used in the treatment of bacterial infections are called:
 - "Something" mycin
- MYCIN is intended to be used by a doctor, to provide advice when treating a patient.
- The idea is that MYCIN can extend the expertise of the doctor in some specific area.

- The *knowledge base* holds the expertise that the system can deploy.
- The knowledge-base is constructed by the *knowledge engineer* in consultation with the domain expert.
- For many expert systems knowledge representation is through the use of rules (could also be frames, semantic nets etc.)
- In use, some facts are added to the working memory, which represent *observations* about the domain.
- The inference engine allows permits new inferences to be made from the knowledge in the knowledge base.
- These new facts represent *conclusions* about the state of the domain given the observations.
- For a rule-based expert system, the inference engine would be a mechanism for carrying out forward and/or backward chaining.

cis32-spring2003-parsons-lect15

• Rules in MYCIN are of the form:

IF

- 1. The gram stain of the organism is gramneg, and
- 2. The morphology of the organism is rod, and
- 3. The aerobicity of the organism is anaerobic $_{\mbox{\scriptsize THFN}}$

there is suggestive evidence that the identity of the organism is bacteroides.

cis32-spring2003-parsons-lect15

• Another example:

IF

- The identity of the organism is not known with certainty, and
- 2. The gram stain of the organism is gramneg, and
- 3. The morphology of the organism is rod, and
- 4. The aerobicity of the organism is aerobic $\ensuremath{\mathsf{THEN}}$

there is strongly suggestive evidence that the identity of the organism is enterobactericeae.

 The antecdent is allowed to be a mixture of AND and OR conditions.

cis32-spring2003-parsons-lect15

• We can also have OR in the consequent of the rule:

ΙF

The identity of the organism is bacteroides

I recommend therapy chosen from among the following drugs:

- 1. clindamycin
- 2. chloramphenicol
- 3. erythromycin
- 4. tetracycline
- 5. carbenecillin

• An example of a rule with OR conditions is:

TF

1. The therapy under consideration is: cephalothin, or clindamycin, or erythromycin, or lincomycin, or vancomycin and

2. Meningitis is a diagnosis for the patient $\ensuremath{\mathsf{THEN}}$

It is definite that the therapy under consideration is not a potential therapy.

• Note that we have rules about treatment as well as about diagnosis.

cis32-spring2003-parsons-lect15

How MYCIN works

- MYCIN has a four stage task:
 - decide which organisms, if any, are causing significant disease.
 - determine the likely identity of the significant organisms.
 - decide which drugs are potentially useful.
 - select the best drug, or set of drugs.
- The control strategy for doing this is coded as meta-knowledge.

cis32-spring2003-parsons-lect15 11/ \cis32-spring2003-parsons-lect15

• The relevant rule is:

IF

- 1. There is an organism which requires therapy, and
- 2. Consideration has been given to possible other organisms which require therapy

THEN

- 1. Compile a list of possible therapies, and
- 2. Determine the best therapy.

ELSE

Indicate that the patient does not require therapy.

cis32-spring2003-parsons-lect15

- So MYCIN starts by trying to apply the control rule, and this generates *sub-goals*.
- The first of these is to determine if there is an organism which needs to be treated.
- This generates another sub-goal; whether the organism is significant.
- This provokes a question to the user.
- The answer allows other rules to be fired, and these lead to further questions.
- Eventually the IF part of the control rule is satisfied, and the THEN part compiles a list of drugs, and chooses from it.

• This is applied in a mixture of forward and backward chaining:

How do I decide if there is an organism requiring therapy? Well, Rule 90 tells me that organisms associated with significant disease require therapy. But I don't know about any organisms, so I'll ask the user ... now I can apply RULE 90 to each of these ... but I need to know if the organism is significant. Now I have a set of rules which tell me whether this is the case. Let's see, RULE 38 says that an organism from a sterile site is significant. I don't have any rules for saying if the site was sterile, so I'll ask the user ...

cis32-spring2003-parsons-lect15

A consultation with MYCIN

- As we saw in the last lecture, MYCIN chains back from its overall goal of deciding what organisms need treatment until it finds it lacks information, and then asks the user for it.
- Using MYCIN is thus an interactive process:
 - 1. MYCIN starts running.
 - MYCIN asks a question.
 - 3. The user answers it.
 - 4. MYCIN asks another question.
 - 5. ...

cis32-spring2003-parsons-lect15

cis32-spring2003-parsons-lect15

16

1) Patient's name: (first-last) ** FRED BRAUN 2) Sex ** M 3) Age ** 55 4) Are there any illnesses for Fred Braun which may be related to the present illness, and from which organisms have been grown in the microbiology laboratory? cis32-spring2003-parsons-lect15

7) Enter the laboratoryreported identity of ORGANISM-1

** UNKNOWN

8) The stain (gram or Ziehl-Neelsen acid-fast) of

ORGANISM-1

- ** NEG
- 9) Is ORGANISM-1 rod or coccus
- ** ROD
- 10) What is the form of the individual organisms?
- ** FUSIFORM

cis32-spring2003-parsons-lect15

----- CULTURE-1 -----5) From what site was the specimen for CULTURE-1 taken? ** BLOD = BLOOD

6) Please give the date and time when CULTURE-1 was obtained.

** JUN 20 1977

The frst organism isolated from the blood culture of 20-JUN-77 (CULTURE-1) will be referred to as:

----- ORGANISM-1 -----

cis32-spring2003-parsons-lect15

It is important to cover for the following probable infections and associated organisms:

INFECTION-1 is BACTEREMIA

<ITEM-1> E.COLI

<ITEM-2> KLEBSIELLA

<TTEM-3> ENTEROBACTER

<TTEM-4> KLEBSIELLA-PNEUMONIA

Explanation in MYCIN

- An important feature of any expert system is that it can explain how it comes up with conclusions.
- This allows users to understand what the system is doing, and so see that it is doing sensible things.
- One of the advantages of rules is that they make it possible to generate good explanations.
- Essentially the explanation is just a presentation of the *proof tree*.
- We can illustrate this with an example explanation dialogue from MYCIN.

cis32-spring2003-parsons-lect15

** Why?

```
Therefore if
[3.3] penicllinase
was added to this
blood culture
then
there is weakly suggestive
evidence that ORGANISM-1
is a contaminant [RULE 39]
```

```
** Why?

[3.0] This will aid in determining whether ORGANISM-1 is a contaminant. It has already been established that:

[3.1] the site of CULTURE-1 is blood, and [3.2] the gram stain of ORGANISM-1 is grampos
```

34) Was penicillinase added to CULTURE-1?

[4.0] ... in order to determine
whether there is significant
disease associated with
ORGANISM-1.
It has already been
established that:
[4.1] this blood culture
 was taken from a sterile
source

cis32-spring2003-parsons-lect15 23 (cis32-spring2003-parsons-lect15

22/

Therefore if
[4.2] ORGANISM-1 is not a
contaminant
then
there is strongly suggestive
evidence that there is
significant disease associated
with ORGANISM-1

cis32-spring2003-parsons-lect15

Other Kinds of Expert System

- Many expert systems are rule-based like MYCIN.
- However, there is no reason why expert systems cannot be based on other forms of knowledge representation:
 - Frames
 - Semantic networks
 - Bayesian networks
- What makes a program an "expert system" is not its use of rules, but its expert level performance.

• When asked "WHY", MYCIN:

- uses the current rule.
- If asked "WHY" again, MYCIN
 - uses the rule which caused the current rule to fire
- Remember that MYCIN is chaining backwards from the overall goal of showing significant disease.
- This explanation can be continued by asking more "WHY"s.

cis32-spring2003-parsons-lect15

How Expert Systems are Used

- As we saw, MYCIN was intended as an advisor.
- The idea behind many expert systems was similar:
 - Capture expertise known to a few
 - Make it available to many.
- During the "expert systems boom" many ESs were built which tried to *replace* experts.
- Such systems often ran into difficulties:
 - how to construct them?
 - how to field them?

cis32-spring2003-parsons-lect15

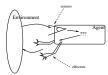
Problems with Expert Systems

- Problems with construction:
 - Knowledge aquisition bottleneck.
 - Machine learning.
- Problems with representation:
 - What does "significant evidence" mean?
 - Handling uncertainty.
 - Bayesian networks.

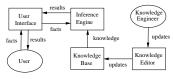
cis32-spring2003-parsons-lect15

Why Expert Systems Aren't Agents

• Remember that agents have a direct connection with their environment:



• Expert systems typically have a human mediator:



cis32-spring2003-parsons-lect15

- Problems with acceptance
 - Operational issues.
 - Legal issues.
- Problems with domain
 - Brittleness.
 - Common sense knowledge and CYC.

\cis32-spring2003-parsons-lect15

Summary

- This lecture introduced the idea of expert systems through the example of the MYCIN system.
- The lecture described how rules and meta-rules can be used to represent knowledge and control inference.
- The lecture also described how explanation may be performed, and discussed some of the problems that building and deploying expert systems may run into.

cis32-spring2003-parsons-lect15

32