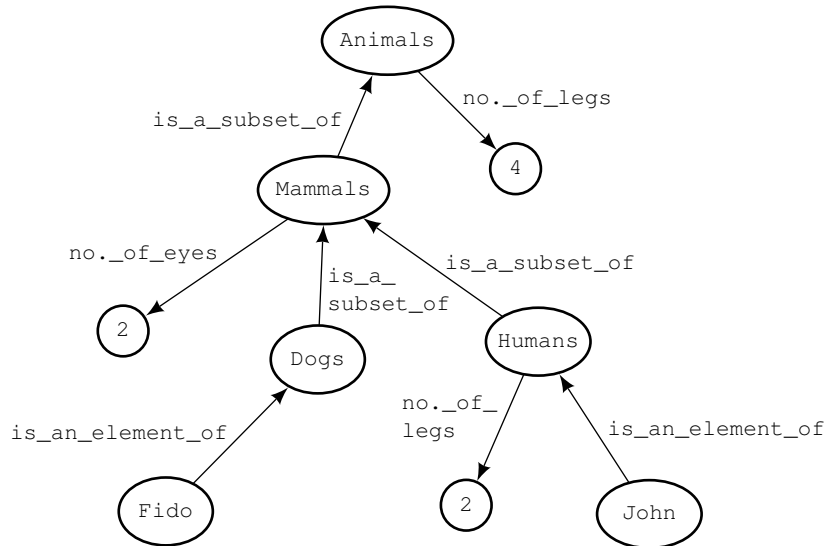


CIS 32 Tutorial 3

1. Express in first order logic the information in the semantic network below:



© 1998 Morgan Kaufman Publishers

Take care that they are written in such a way that they make explicit information about what is inherited—this information is often implicit in the network—and that the relevant things are **not** inherited.

2. Taking your answer to the previous question, can you prove that Fido has four legs from the logical formulae you wrote down. If you can, give the proof. If you cannot, what information would you need to add?
3. Invent a parameterized STRIPS rule, $move(x, y)$ that gives the preconditions and effects for a move from position x to y in the 8-puzzle. The easiest way to think of this is as if you are moving the blank space.
4. Consider the problem of devising a plan for a kitchen-cleaning robot.
 - (a) Write a set of STRIPS-style operators that might be used. When describing these, take into account that:

- i. Cleaning the stove or the refrigerator will get the floor dirty.
 - ii. The stove must be clean before covering the drip pans with foil.
 - iii. Cleaning the refrigerator generates garbage and messes up the counters.
 - iv. Washing the counters of the floor gets the sink dirty.
- (b) Write a description of a kitchen that has a dirty stove, refrigerator, counters, and floor. (The sink is clean, and the garbage has been taken out.) Also write a description of a goal state where everything is clean, there is no trash, and the stove drop pans have been covered with foil.
- (c) Describe the algorithm that a means-ends planner would use to create a plan to clean the kitchen.