#### **KINEMATICS II**

#### What went before

- Last time we looked at two parts of the mathematics of robot motion.
- Overall motion, making simplifying assumptions
  - Robot as a body moving in a plane.
  - Forward and reverse kinematic models.
- Motion of individual wheels.
  - Equations relating to wheel spin and slideways motion.
  - Fixed and steerable standard wheels have constraints.
  - Swedish and spherical wheels, as well as castors, do not have constraints.

# Today

- Take individual constraints on wheels, and use these to establish constraints on the robot as a whole.
- Gives us a more accurate kinematic picture of the whole robot.
  - Robot as a constrained body moving in a plane.
- Tells us how the design of the robot constrains its ability to move.
- Gives us precise notions of:
  - Mobility
  - Steerability
  - Maneuverability

Kinematic constraints

- How does the design of a robot with *M* wheels constrain how the robot moves?
  - How does a differential drive robot move compared with a bicycle?
- Five categories of wheel:
  - Fixed standard
  - Steerable standard
  - Castors
  - Swedish
  - Spherical
- Only fixed and steerable standard wheels have any constraints.

A fixed standard wheel, radius *r*, polar coordinates *l* and α to some reference point on the chassis, wheel at β to chassis, chassis moving at ξ<sub>I</sub> has a rolling constraint:

$$[\sin(\alpha + \beta) - \cos(\alpha + \beta)(-l)\cos\beta] \mathbf{R}(\theta)\dot{\xi}_{I} - r\dot{\varphi} = 0$$

where  $\dot{\varphi}$  is the rate of rotation of the wheel about its axle and:

$$\boldsymbol{R}(\theta) = \begin{bmatrix} \cos\theta & \sin\theta & 0\\ -\sin\theta & \cos\theta & 0\\ 0 & 0 & 1 \end{bmatrix}$$

translates from the global frame of reference to the local frame.

• This says that the wheel does not slip at its point of contact with the ground.

• Similarly, we have a sliding constraint:

 $\left[\cos(\alpha+\beta)\sin(\alpha+\beta)l\sin\beta\right]R(\theta)\dot{\xi}_{I}=0$ 

- This says that the wheel does not move perpendicular to its plane of rotation.
- We can write identical expressions for a steerable standard wheel.

From constraints on wheels to constraints on robots

- Consider we have a robot with *N* wheels.
  - $N_f$  are fixed standard wheels
  - $N_s$  are steerable standard wheels
- Deal with this by considering fixed wheels all together, and steerable wheels all together.
- β<sub>s</sub>(t) is a vector that describes the steering angles of all N<sub>s</sub> steerable wheels.
- $\beta_f$  is a vector that describes the orientation of all  $N_f$  fixed wheels.

- $\varphi_f(t)$  is a vector that describes the rotation of the fixed wheels.
- $\varphi_s(t)$  is a vector that describes the rotation of the steerable wheels.
- $\varphi(t)$  collects these together:

$$arphi(t) = \left[egin{array}{c} arphi_f(t) \ arphi_s(t) \end{array}
ight]$$

• We can now write the rolling constraints of all the wheels in a way analogous to the constraint for one wheel:

$$J_1(\beta_s) \mathbf{R}(\theta) \dot{\xi}_I - J_2 \dot{\varphi} = 0$$

where  $J_2$  gives wheel radii, and  $J_1$  relates wheels to the motion along their planes:

$$J_2 = egin{bmatrix} r_1 & 0 & \dots & 0 \ 0 & r_2 & \dots & 0 \ dots & dots & dots & dots & dots \ dots & dots & dots & dots & dots \ J_1(eta_s) &= egin{bmatrix} J_{1f} \ J_{1s}(eta_s) \end{bmatrix}$$

•  $J_{1f}$  and  $J_{1s}(\beta_s)$  are relate wheels to motion for fixed and steerable wheels respectively.

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• We can do the same thing for sliding constraints, giving:

 $C_1(\beta_s)R(\theta)\dot{\xi}_I=0$ 

where

$$C_1(\beta_s) = \left[\begin{array}{c} C_{1f} \\ C_{1s}(\beta_s) \end{array}\right]$$

- These two expressions then summarize all the constraints on the root due to its wheels.
- The sliding constraint (the second one) has the biggest impact on what a robot can do.

### Maneuverability of a mobile robot

- The mobility of a chassis is its ability to directly move in the environment.
- An unconstrained robot can move in any direction at any time, and therefore follow any path through the environment.
- There are two parts to mobility:
  - Instantaneous motion
  - Steering

which is (roughly speaking) the difference between omni-drive and a car chassis.

• The overall maneuverability of a chassis is a combination of freedom from sliding constraints and steerability.

• Sliding constraints require that:

$$C_{1f}R(\theta)\dot{\xi}_I=0$$

and

$$C_{1s}(\beta_s)R(\theta)\dot{\xi}_I=0$$

- These put contraints on  $R(\theta)\dot{\xi}_I$ , and thus on the motion that the robot can perform.
- One view:

$$R(\theta)\dot{\xi}_I$$
 must belong to the null space of  $C_1(\beta_s)$ 

meaning that motion is in some space *N* such that for any  $n \in N$ 

$$C_1(\beta_s)n=0$$

• Another view: instantaneous center of rotation.

#### Instantaneous center of rotation

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Back to maneuverability

- The range of possible motion is determined by the set of *independent* constraints.
- Related to the *rank* of  $C_1(\beta_s)$ .
- More constraints = greater rank of  $C_1(\beta_s)$
- More constraints = less flexibility in mobility of the robot.

- A robot with one fixed standard wheel.
  - One constraint.
  - $C_1(\beta_s)$  has rank one.
- A robot with two fixed standard wheels in differential drive:
  - Two constraints, but not independent:
  - $C_1(\beta_s)$  has rank one.
- A robot with two fixed standard wheels in bicycle drive:
  - Two constraints.
  - $C_1(\beta_s)$  has rank two

• Range of possible values for  $rank[C_1(\beta_s)]$ :

 $0 \leq C_1(\beta_s) \leq 3$ 

- $C_1(\beta_s) = 0$ . No constraints, and no standard wheels.
- C<sub>1</sub>(β<sub>s</sub>) = 3. Fully constrained since only three dimensions to constrain.
- $C_1(\beta_s) = 3$ . No motion possible.

### Degree of mobility

- The null space *N* of  $C_1(\beta_s)$  defines how the robot can move just by changing wheel velocity.
- The dimensionality of *N* measures the degrees of freedom under the robot's control just by altering velocity.
- Define *degree of mobility*  $\delta_m$ :

$$\delta_m = \dim N [C_1(\beta_s)] \\= 3 - \operatorname{rank} [C_1(\beta_s)]$$

- Differential drive robot:
  - $-\delta_m = 2$
  - Robot can change both orientation and position on its current path just by changing wheel speed.

#### • Bicycle drive robot:

- $-\delta_m = 1$
- Robot can only change position on its current path by changing wheel speed.
- Needs steerable wheel to change orientation.

Degree of steerability

- Degree of mobility captures what can be done just with changes in wheel velocity.
- What about steerable wheels?
- They don't have an instantaneous effect, but they do have an effect over time.
- Degree of steerability  $\delta_s$

 $\delta_s = rank \left[ C_{1s}(\beta_s) \right]$ 

 $C_{1s}(\beta_s)$  is the "steerable" bit of  $C_1(\beta_s)$ .

• The bigger the rank of  $C_{1s}(\beta_s)$ , the more steerable the robot.

- $0 \le \delta_s \le 2$
- $\delta_s = 0$  implies no steerable wheels.
- $\delta_s = 1$  implies one independent steerable wheel.
  - As in a car where two steerable wheels share one axle
- $\delta_s = 2$  only possible if no standard wheels
  - "Two-steer"

Degree of manueverability

• The *degree of maneuverability* depends on both mobility and steerability:

 $\delta_M = \delta_m + \delta_s$ 

- Maneuverability includes both the degrees of freedom that can be manipulated instantaneously through changes in wheel velocity, and those that can be manipulated through steering.
- As a result, robots with the same  $\delta_M$  are notnecessarily equivalent.
- We can see that by looking at different wheel configurations.

## On to workspace

- What is important is how the robot can move in its environment.
- Degrees of freedom (DOF)
  - Feature of the workspace
- Differentiable degrees of freedom
  - Feature of the robot
  - Number of independently achievable velocities
  - Equal to degree of mobility  $\delta_m$ .

# Summary

- These notes have discussed robot kinematics.
- In particular, they have considered how we can develop constraints on a whole robot from constraints on a set of wheels.
- Furthermore, they have discussed how this set of constraints on a robot can be used to develop notions of *mobility*, *steerability*, and *maneuverability*.