PROPOSITIONAL LOGIC

- The *syntax* of a logic defines the syntactically acceptable objects of the language, which are properly called *well-formed formulae* (wff). (We shall just call them formulae.)
- The *semantics* of a logic associate each formula with a *meaning*.
- The *proof theory* is concerned with manipulating formulae according to certain rules.

What is a Logic?

- When most people say 'logic', they mean either *propositional logic* or *first-order predicate logic*.
- However, the precise definition is quite broad, and literally hundreds of logics have been studied by philosophers, computer scientists and mathematicians.
- Any 'formal system' can be considered a logic if it has:
 - a well-defined *syntax*;
 - a well-defined semantics; and
 - a well-defined *proof-theory*.

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Propositional Logic

- The simplest, and most abstract logic we can study is called *propositional logic*.
- **Definition:** A *proposition* is a statement that can be either *true* or *false*; it must be one or the other, and it cannot be both.
- EXAMPLES. The following are propositions:
 - the reactor is on;
 - the wing-flaps are up;
 - Marvin K Mooney is president.

whereas the following are not:

- are you going out somewhere?
- -2+3

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• It is possible to determine whether any given statement is a proposition by prefixing it with:

It is true that ...

and seeing whether the result makes grammatical sense.

- We now define *atomic* propositions. Intuitively, these are the set of smallest propositions.
- **Definition:** An *atomic proposition* is one whose truth or falsity does not depend on the truth or falsity of any other proposition.
- So all the above propositions are atomic.

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The Connectives

- Now, the study of atomic propositions is pretty boring. We therefore now introduce a number of *connectives* which will allow us to build up *complex propositions*.
- The connectives we introduce are:

• (Some books use other notations; these are given in parentheses.)

- Now, rather than write out propositions in full, we will abbreviate them by using *propositional variables*.
- It is standard practice to use the lower-case roman letters

$$p, q, r, \dots$$

to stand for propositions.

• If we do this, we must define what we mean by writing something like:

Let *p* be *Marvin K Mooney is president*.

 Another alternative is to write something like *reactor_is_on*, so that the interpretation of the propositional variable becomes obvious.

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And

- Any two propositions can be combined to form a third proposition called the *conjunction* of the original propositions.
- **Definition:** If *p* and *q* are arbitrary propositions, then the *conjunction* of *p* and *q* is written

 $p \wedge q$

and will be true iff both p and q are true.

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- We can summarise the operation of \wedge in a *truth table*. The idea of a truth table for some formula is that it describes the behaviour of a formula under all possible interpretations of the primitive propositions the are included in the formula.
- If there are *n* different atomic propositions in some formula, then there are 2ⁿ different lines in the truth table for that formula. (This is because each proposition can take one 1 of 2 values *true* or *false*.)
- Let us write T for truth, and F for falsity. Then the truth table for $p \wedge q$ is:

$$\begin{array}{c|ccc} p & q & p \land q \\ \hline F & F & F \\ F & T & F \\ T & F & F \\ T & T & T \end{array}$$

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 \bullet The operation of \vee is summarised in the following truth table:

$$\begin{array}{c|ccc} p & q & p \lor q \\ \hline F & F & F \\ F & T & T \\ T & F & T \\ T & T & T \end{array}$$

• Note that this 'or' is a little different from the usual meaning we give to 'or' in everyday language.

Or

- Any two propositions can be combined by the word 'or' to form a third proposition called the *disjunction* of the originals.
- **Definition:** If *p* and *q* are arbitrary propositions, then the *disjunction* of *p* and *q* is written

$$p \lor q$$

and will be true iff either p is true, or q is true, or both p and q are true.

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If... Then...

• Many statements, particularly in mathematics, are of the form:

if p is true then q is true.

Another way of saying the same thing is to write:

p implies q.

• In propositional logic, we have a connective that combines two propositions into a new proposition called the *conditional*, or *implication* of the originals, that attempts to capture the sense of such a statement.

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• **Definition:** If *p* and *q* are arbitrary propositions, then the *conditional* of *p* and *q* is written

$$p \Rightarrow q$$

and will be true iff either p is false or q is true.

• The truth table for \Rightarrow is:

$$\begin{array}{c|ccc} p & q & p \Rightarrow q \\ \hline F & F & T \\ F & T & T \\ T & F & F \\ T & T & T \end{array}$$

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Iff

- Another common form of statement in maths is:
 - p is true if, and only if, q is true.
- The sense of such statements is captured using the *biconditional* operator.
- **Definition:** If *p* and *q* are arbitrary propositions, then the *biconditional* of *p* and *q* is written:

$$p \Leftrightarrow q$$

and will be true iff either:

- 1. p and q are both true; or
- 2. p and q are both false.

- The ⇒ operator is the hardest to understand of the operators we have considered so far, and yet it is extremely important.
- If you find it difficult to understand, just remember that the $p \Rightarrow q$ means 'if p is true, then q is true'. If p is false, then we don't care about q, and by default, make $p \Rightarrow q$ evaluate to T in this case.
- Terminology: if ϕ is the formula $p \Rightarrow q$, then p is the *antecedent* of ϕ and q is the *consequent*.

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• The truth table for \Leftrightarrow is:

$$\begin{array}{c|ccc} p & q & p \Leftrightarrow q \\ \hline F & F & T \\ F & T & F \\ T & F & F \\ T & T & T \end{array}$$

• If $p \Leftrightarrow q$ is true, then p and q are said to be *logically equivalent*. They will be true under exactly the same circumstances.

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Not

- All of the connectives we have considered so far have been *binary*: they have taken *two* arguments.
- The final connective we consider here is *unary*. It only takes *one* argument.
- Any proposition can be prefixed by the word 'not' to form a second proposition called the *negation* of the original.

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Comments

- We can *nest* complex formulae as deeply as we want.
- We can use *parentheses* i.e.,),(, to *disambiguate* formulae.
- EXAMPLES. If *p*, *q*, *r*, *s* and *t* are atomic propositions, then all of the following are formulae:

$$-p \land q \Rightarrow r$$

$$-p \wedge (q \Rightarrow r)$$

$$-(p \land (q \Rightarrow r)) \lor s$$

$$-\left(\left(p\wedge\left(q\Rightarrow r\right)\right)\vee s\right)\wedge t$$

whereas none of the following is:

$$-p \wedge$$

$$-p \wedge q$$

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• **Definition:** If *p* is an arbitrary proposition then the *negation* of *p* is written

 $\neg p$

and will be true iff *p* is false.

• Truth table for ¬:

$$\begin{array}{c|c} p & \neg p \\ \hline F & T \\ T & F \end{array}$$

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Syntax

- We have already informally introduced propositional logic; we now define it formally.
- To define the syntax, we must consider what symbols can appear in formulae, and the rules governing how these symbols may be put together to make acceptable formulae.
- **Definition:** Propositional logic contains the following symbols:
 - 1. A set of *primitive propositions*, $\Phi = \{p, q, r \dots\}$.
 - 2. The unary logical connective ' \neg ' (not), and binary logical connective ' \vee ' (or).
 - 3. The punctuation symbols ')' and '('.
- The remaining logical connectives $(\land, \Rightarrow, \Leftrightarrow)$ will be introduced as abbreviations.

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- We now look at the rules for putting formulae together.
- **Definition:** The set W, of (well formed) formulae of propositional logic, is defined by the following rules:
 - 1. If $p \in \Phi$, then $p \in \mathcal{W}$.
 - 2. If $\phi \in \mathcal{W}$, then:

$$\neg \phi \in \mathcal{W}$$
$$(\phi) \in \mathcal{W}$$

3. If $\phi \in \mathcal{W}$ and $\psi \in \mathcal{W}$, then $\phi \lor \psi \in \mathcal{W}$.

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Semantics

- We now look at the more difficult issue of *semantics*, or *meaning*.
- What does a proposition *mean*?
- That is, when we write

It is raining.

what does it mean?

From the point of view of logic, this statement is a *proposition*: something that is either \top or \bot .

- The meaning of a primitive proposition is thus either \top or \bot .
- \bullet In the same way, the meaning of a formula of propositional logic is either \top or $\bot.$

• The remaining connectives are defined by:

$$\begin{split} \phi \wedge \psi &= \neg (\neg \phi \vee \neg \psi) \\ \phi \Rightarrow \psi &= (\neg \phi) \vee \psi \\ \phi \Leftrightarrow \psi &= (\phi \Rightarrow \psi) \wedge (\psi \Rightarrow \phi) \end{split}$$

• This concludes the formal definition of syntax.

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- QUESTION: How can we tell whether a formula is \top or \bot ?
- For example, consider the formula

$$(p \land q) \Rightarrow r$$

Is this \top ?

- The answer must be: *possibly*. It depends on your *interpretation* of the primitive propositions *p*, *q* and *r*.
- The notion of an interpretation is easily formalised.
- **Definition:** An *interpretation* for propositional logic is a function

$$\pi:\Phi\mapsto\{T,F\}$$

which assigns T (true) or F (false) to every primitive proposition.

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Tautologies & Consistency

- When we consider formulae in terms of interpretations, it turns out that some have interesting properties.
- Definition:
 - 1. A formula is a *tautology* iff it is true under *every* valuation;
 - 2. A formula is *consistent* iff it is true under *at least one* valuation;
 - 3. A formula is *inconsistent* iff it is not made true under *any* valuation.
- A tautology is said to be *valid*.
- A consistent formula is said to be *satisfiable*.
- An inconsistent formula is said to be *unsatisfiable*.

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- To check for consistency, we just need to find *one* valuation that satisfies the formula.
- If this turns out to be the first line in the truth-table, we can stop looking immediately: we have a *certificate* of satisfiability.
- To check for validity, we need to examine *every* line of the truth-table.

No short cuts.

• The lesson? Checking satisfiability is easier than checking validity.

- **Theorem:** ϕ is a tautology iff $\neg \phi$ is unsatisfiable.
- Now, each line in the truth table of a formula corresponds to a valuation.
- So, we can use truth tables to determine whether or not formulae are tautologies.
- If every line in the truth tabel has value *T*, the the formula is a tautology.
- Also use truth-tables to determine whether or not formulae are consistent.

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Interpretations and Satisfiability

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- We use some *rules* which tell us how to obtain the meaning of an arbitrary formulae, given some interpretation.
- Before presenting these rules, we introduce a symbol: \models . If π is an interpretation, and ϕ is a formula, then the expression

$$\pi \models \phi$$

will be used to represent the fact that ϕ is \top under the interpretation π .

Alternatively, if $\pi \models \phi$, then we say that:

- π satisfies ϕ ; or
- $-\pi$ models ϕ .
- The symbol \models is called the *semantic turnstile*.

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 \bullet The rule for primitive propositions is quite simple. If $p\in\Phi$ then

$$\pi \models p \text{ iff } \pi(p) = T.$$

- The remaining rules are defined *recursively*.
- The rule for \neg :

$$\pi \models \neg \phi \text{ iff } \pi \not\models \phi$$

(where $\not\models$ means 'does not satisfy'.)

• The rule for \vee :

$$\pi \models \phi \lor \psi \text{ iff } \pi \models \phi \text{ or } \pi \models \psi$$

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- If we are given an interpretation π and a formula ϕ , it is a simple (if tedious) matter to determine whether $\pi \models \phi$.
- We just apply the rules above, which eventually bottom out of the recursion into establishing if some proposition is true or not.
- So for:

$$(p \lor q) \land (q \lor r)$$

we first establish if $p \lor q$ or $q \lor r$ are true and then work up to the compound proposition.

- Since these are the only connectives of the language, these are the only semantic rules we need.
- Since:

$$\phi \Rightarrow \psi$$

is defined as:

$$(\neg \phi) \lor \psi$$

it follows that:

$$\pi \models \phi \Rightarrow \psi \text{ iff } \pi \not\models \phi \text{ or } \pi \models \psi$$

• And similarly for the other connectives we defined.

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Summary

- This lecture started to look at logic from the standpoint of artificial intelligence.
- The main use of logic from this perspective is as a means of knowledge representation.
- We introduced the basics of propositional logic.
- We also looked at a formal definition of syntax and semantics, and the properties of tautology and consistency.
- The next lecture will look at inference.

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