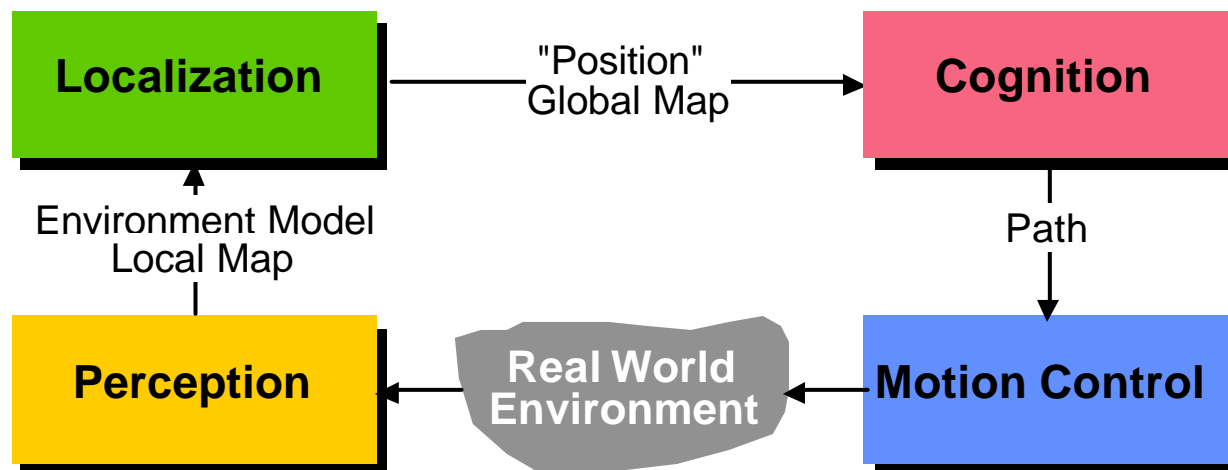


Motion Control (wheeled robots)

- Requirements for Motion Control
 - *Kinematic / dynamic model of the robot*
 - *Model of the interaction between the wheel and the ground*
 - *Definition of required motion -> speed control, position control*
 - *Control law that satisfies the requirements*



Introduction: Mobile Robot Kinematics

- Aim
 - *Description of mechanical behavior of the robot for design and control*
 - *Similar to robot manipulator kinematics*
 - *However, mobile robots can move unbound with respect to its environment*
 - *there is no direct way to measure the robot's position*
 - *Position must be integrated over time*
 - *Leads to inaccuracies of the position (motion) estimate*
-> **the number 1 challenge in mobile robotics**
 - *Understanding mobile robot motion starts with understanding wheel constraints placed on the robots mobility*

Introduction: Kinematics Model

- Goal:

- establish the robot speed $\dot{\mathbf{x}} = [\dot{x} \quad \dot{y} \quad \dot{\mathbf{q}}]^T$ as a function of the wheel speeds $\dot{\mathbf{J}}_i$, steering angles \mathbf{b}_i , steering speeds $\dot{\mathbf{b}}_i$ and the geometric parameters of the robot (**configuration coordinates**).

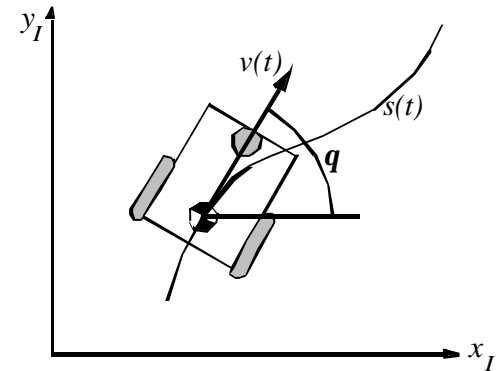
- forward kinematics

$$\dot{\mathbf{x}} = \begin{bmatrix} \dot{x} \\ \dot{y} \\ \dot{\mathbf{q}} \end{bmatrix} = f(\dot{\mathbf{J}}_1, \dots, \dot{\mathbf{J}}_n, \mathbf{b}_1, \dots, \mathbf{b}_m, \dot{\mathbf{b}}_1, \dots, \dot{\mathbf{b}}_m)$$

- Inverse kinematics

$$[\dot{\mathbf{J}}_1 \quad \dots \quad \dot{\mathbf{J}}_n \quad \mathbf{b}_1 \quad \dots \quad \mathbf{b}_m \quad \dot{\mathbf{b}}_1 \quad \dots \quad \dot{\mathbf{b}}_m]^T = f(\dot{x}, \dot{y}, \dot{\mathbf{q}})$$

- why not $\begin{bmatrix} \dot{x} \\ \dot{y} \\ \dot{\mathbf{q}} \end{bmatrix} = f(\dot{\mathbf{J}}_1, \dots, \dot{\mathbf{J}}_n, \mathbf{b}_1, \dots, \mathbf{b}_m) \rightarrow$ **not straight forward**



Representing Robot Position

- Representing to robot within an arbitrary initial frame

➤ *Initial frame:* $\{X_I, Y_I\}$

➤ *Robot frame:* $\{X_R, Y_R\}$

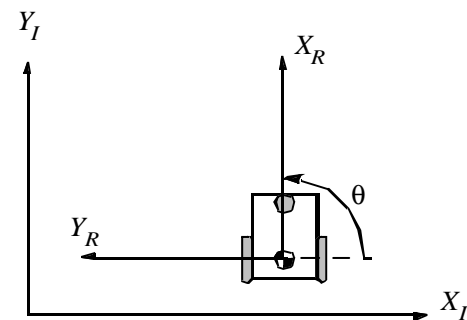
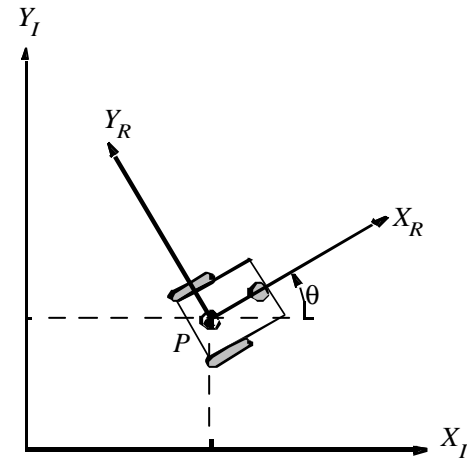
➤ *Robot position:* $\mathbf{x}_I = [x \quad y \quad \mathbf{q}]^T$

➤ *Mapping between the two frames*

➤ $\dot{\mathbf{x}}_R = R(\mathbf{q})\dot{\mathbf{x}}_I = R(\mathbf{q}) \cdot [\dot{x} \quad \dot{y} \quad \dot{\mathbf{q}}]^T$

$$R(\mathbf{q}) = \begin{bmatrix} \cos \mathbf{q} & \sin \mathbf{q} & 0 \\ -\sin \mathbf{q} & \cos \mathbf{q} & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

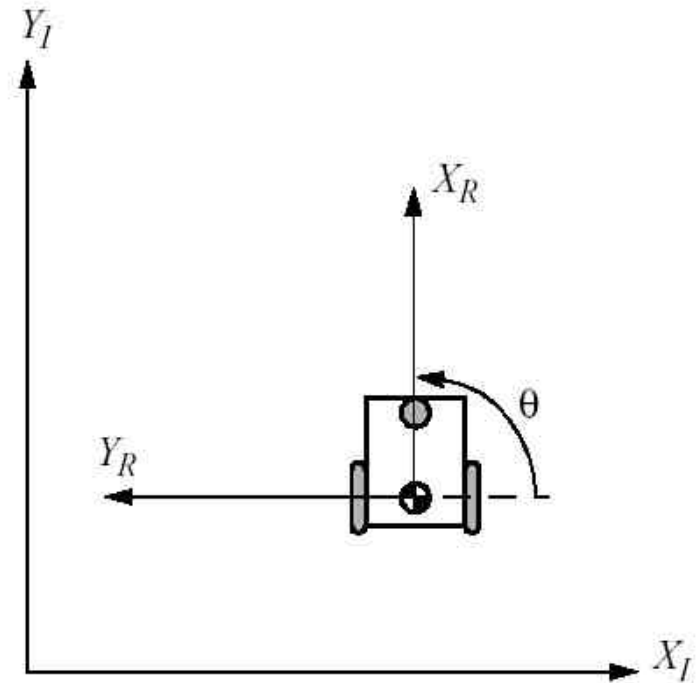
➤ *Example: Robot aligned with Y_I*



Example

$$R(\theta) = \begin{bmatrix} \cos \theta & \sin \theta & 0 \\ -\sin \theta & \cos \theta & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$\dot{\xi}_R = R\left(\frac{\pi}{2}\right)\dot{\xi}_I = \begin{bmatrix} 0 & 1 & 0 \\ -1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} \dot{x} \\ \dot{y} \\ \dot{\theta} \end{bmatrix} = \begin{bmatrix} \dot{y} \\ -\dot{x} \\ \dot{\theta} \end{bmatrix}$$

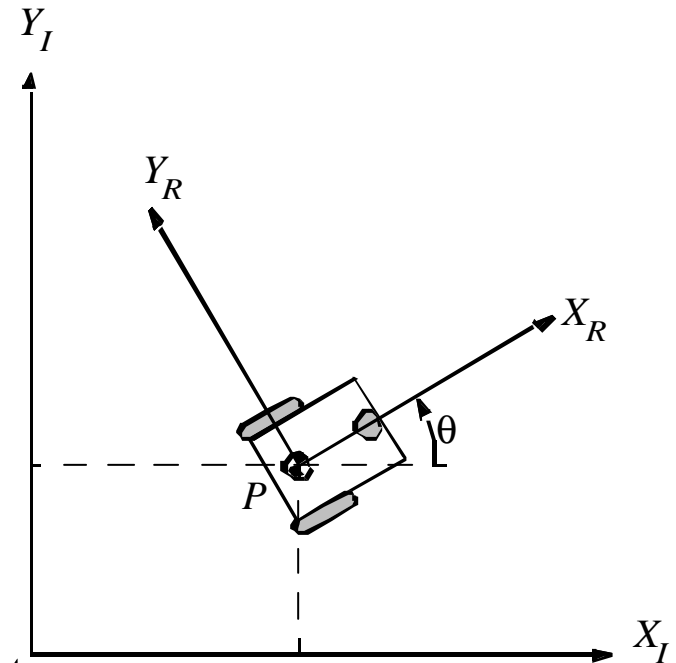
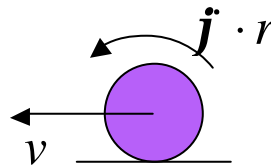


Forward Kinematic Models

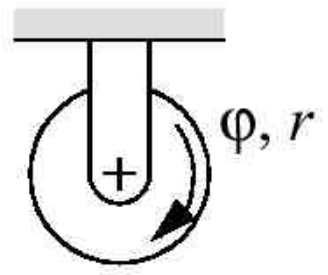
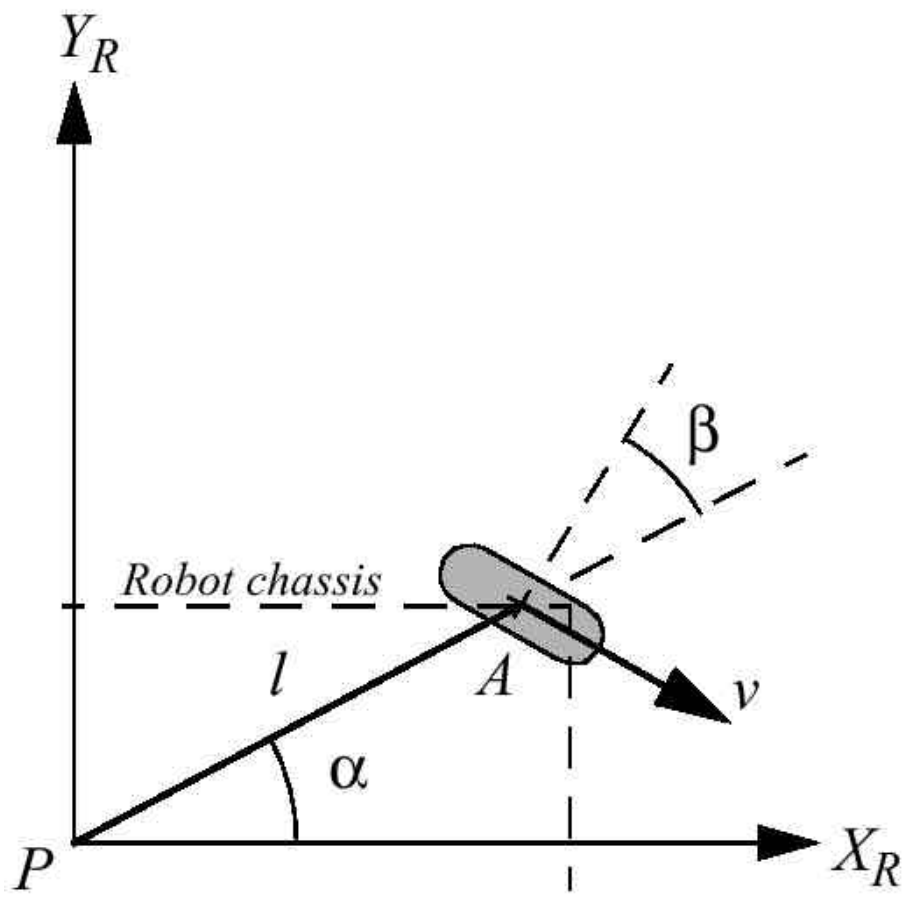
- Presented on blackboard

Wheel Kinematic Constraints: Assumptions

- Movement on a horizontal plane
- Point contact of the wheels
- Wheels not deformable
- Pure rolling
 - $v = 0$ at contact point
- No slipping, skidding or sliding
- No friction for rotation around contact point
- Steering axes orthogonal to the surface
- Wheels connected by rigid frame (chassis)



Wheel Kinematic Constraints: Fixed Standard Wheel



Example

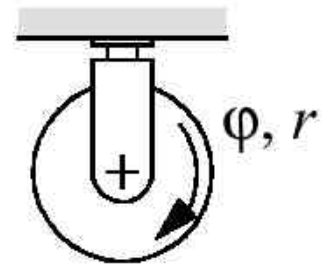
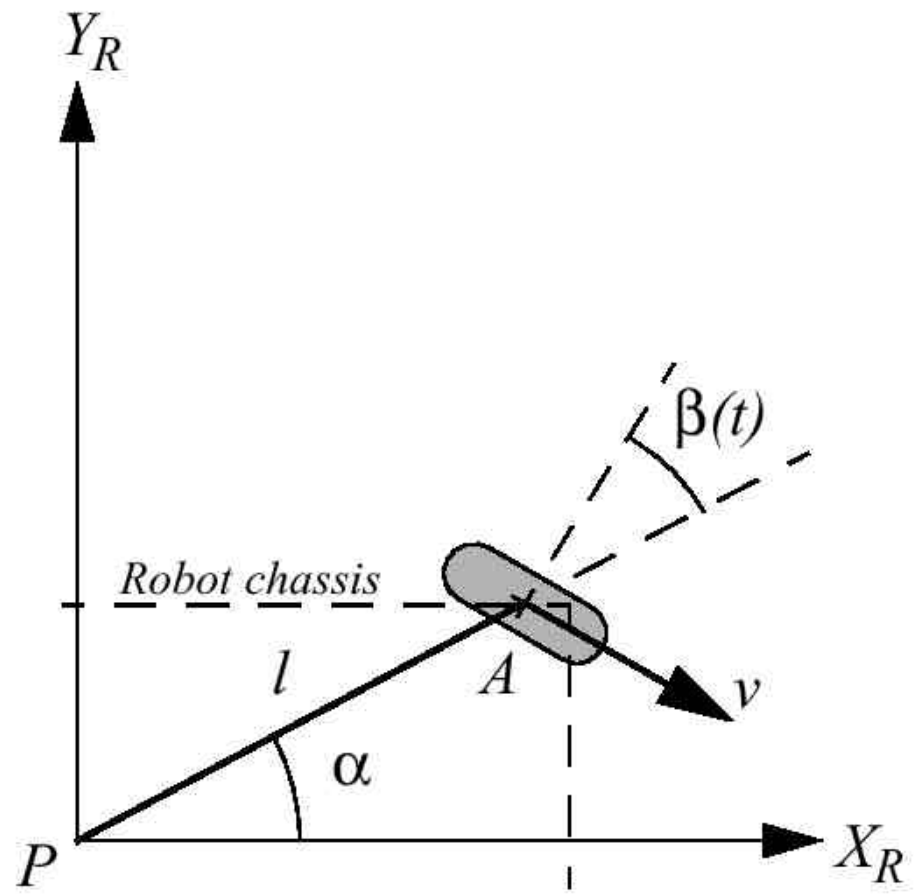
$$\begin{bmatrix} \sin(\alpha + \beta) & -\cos(\alpha + \beta) & (-l) \cos \beta \end{bmatrix} R(\theta) \dot{\xi}_I - r \dot{\phi} = 0$$

$$\begin{bmatrix} \cos(\alpha + \beta) & \sin(\alpha + \beta) & l \sin \beta \end{bmatrix} R(\theta) \dot{\xi}_I = 0$$

- Suppose that the wheel A is in position such that $\alpha = 0$ and $\beta = 0$
- This would place the contact point of the wheel on X_I with the plane of the wheel oriented parallel to Y_I . If $\theta = 0$, then the sliding constraint reduces to:

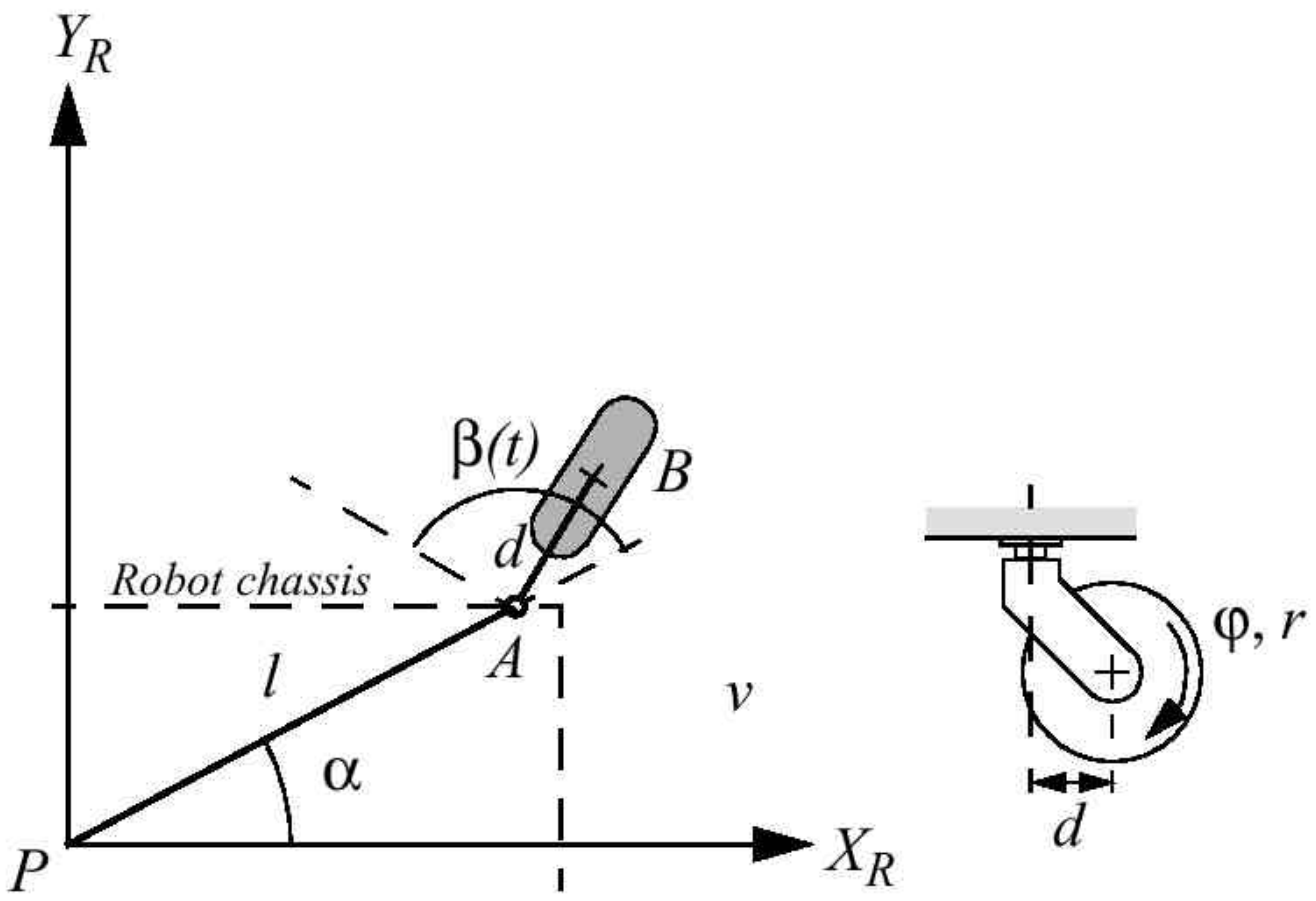
$$\begin{bmatrix} 1 & 0 & 0 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} \dot{x} \\ \dot{y} \\ \dot{\theta} \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \end{bmatrix} \begin{bmatrix} \dot{x} \\ \dot{y} \\ \dot{\theta} \end{bmatrix} = 0$$

Wheel Kinematic Constraints: Steered Standard Wheel



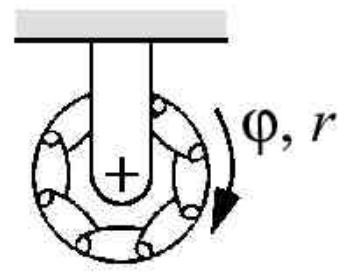
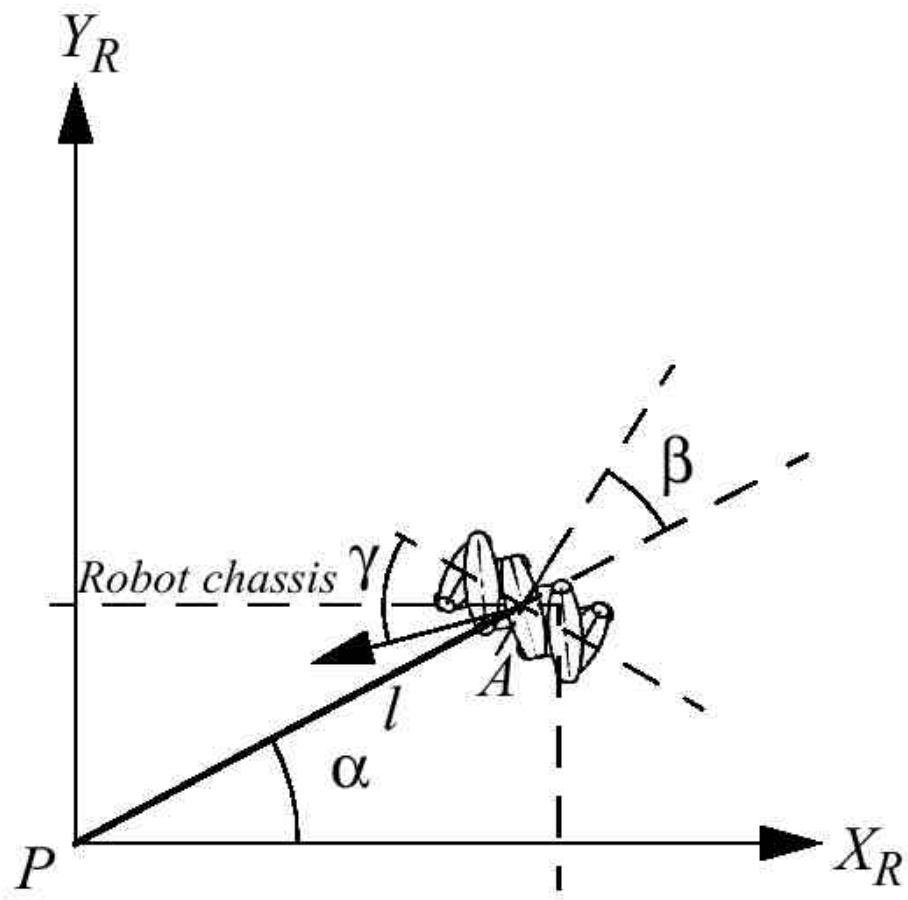
Wheel Kinematic Constraints:

Castor Wheel



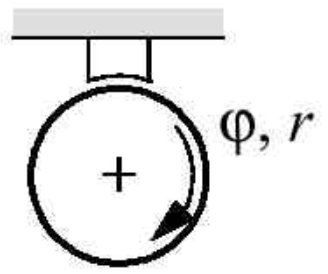
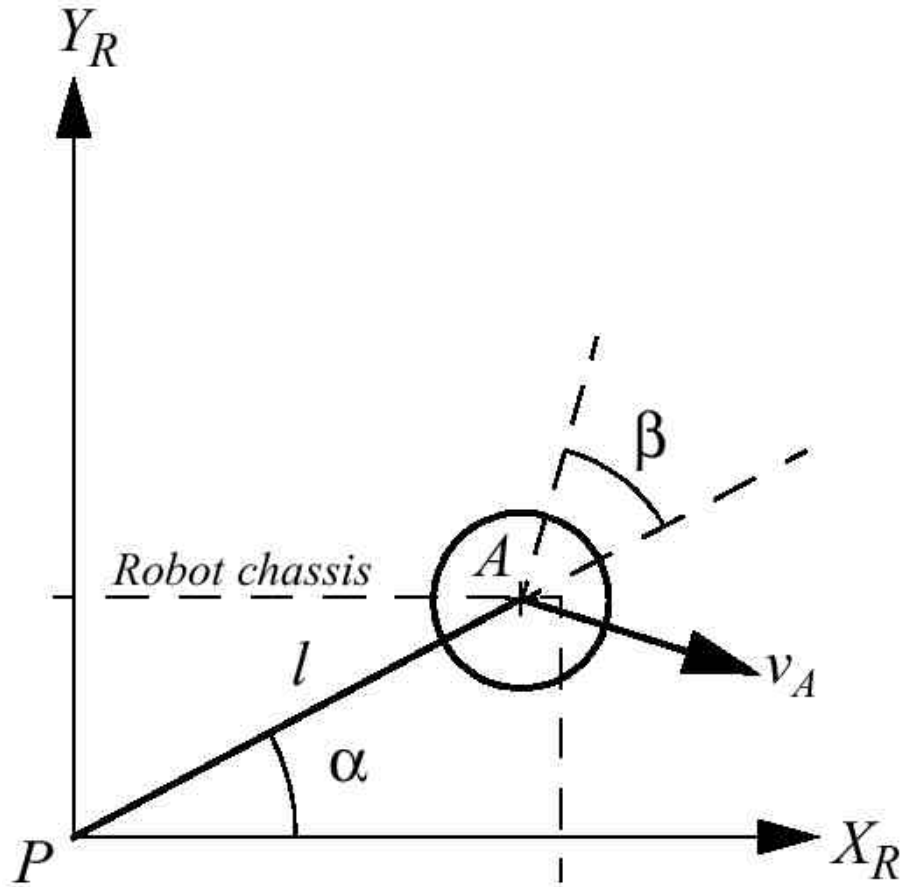
Wheel Kinematic Constraints:

Swedish Wheel



Wheel Kinematic Constraints:

Spherical Wheel



Robot Kinematic Constraints

- Given a robot with M wheels
 - *each wheel imposes zero or more constraints on the robot motion*
 - *only fixed and steerable standard wheels impose constraints*
- What is the maneuverability of a robot considering a combination of different wheels?
- Suppose we have a total of $N=N_f + N_s$ standard wheels
 - *We can develop the equations for the constraints in matrix forms :*

➤ *Rolling*

$$J_1(\mathbf{b}_s)R(\mathbf{q})\dot{\mathbf{x}}_I + J_2\dot{\mathbf{j}} = 0 \quad \mathbf{j}(t) = \begin{bmatrix} \mathbf{j}_f(t) \\ \mathbf{j}_s(t) \end{bmatrix}_{(N_f+N_s) \times 1} \quad J_1(\mathbf{b}_s) = \begin{bmatrix} J_{1f} \\ J_{1s}(\mathbf{b}_s) \end{bmatrix}_{(N_f+N_s) \times 3} \quad J_2 = \text{diag}(r_1 \cdots r_N)$$

- *Lateral movement*

$$C_1(\mathbf{b}_s)R(\mathbf{q})\dot{\mathbf{x}}_I = 0$$

$$C_1(\mathbf{b}_s) = \begin{bmatrix} C_{1f} \\ C_{1s}(\mathbf{b}_s) \end{bmatrix}_{(N_f+N_s) \times 3}$$

Example: Differential Drive Robot

- Presented on blackboard

Example: Omnidirectional Robot

- Presented on blackboard

Mobile Robot Maneuverability

- The maneuverability of a mobile robot is the combination
 - *of the mobility available based on the sliding constraints*
 - *plus additional freedom contributed by the steering*
- Three wheels is sufficient for static stability
 - *additional wheels need to be synchronized*
 - *this is also the case for some arrangements with three wheels*
- It can be derived using the equation seen before
 - *Degree of mobility* \mathbf{d}_m
 - *Degree of steerability* \mathbf{d}_s
 - *Robots maneuverability* $\mathbf{d}_M = \mathbf{d}_m + \mathbf{d}_s$

Mobile Robot Maneuverability: Degree of Mobility

- To avoid any lateral slip the motion vector $R(\mathbf{q})\dot{\mathbf{x}}_I$ has to satisfy the following constraints:

$$C_{1f}R(\mathbf{q})\dot{\mathbf{x}}_I = 0$$

$$C_{1s}(\mathbf{b}_s)R(\mathbf{q})\dot{\mathbf{x}}_I = 0$$

$$C_1(\mathbf{b}_s) = \begin{bmatrix} C_{1f} \\ C_{1s}(\mathbf{b}_s) \end{bmatrix}$$

- Mathematically:

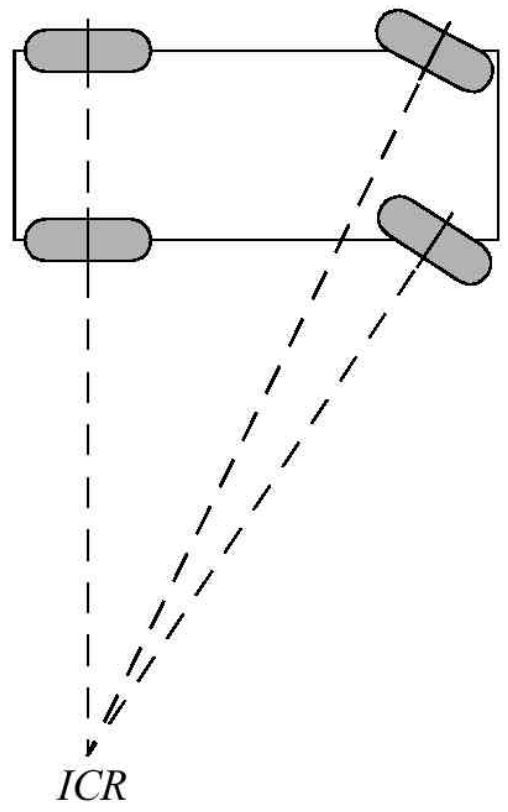
- $R(\mathbf{q})\dot{\mathbf{x}}_I$ must belong to the **null space** of the projection matrix $C_1(\mathbf{b}_s)$
- **Null space** of $C_1(\mathbf{b}_s)$ is the space N such that for any vector n in N

$$C_1(\mathbf{b}_s) \cdot n = 0$$

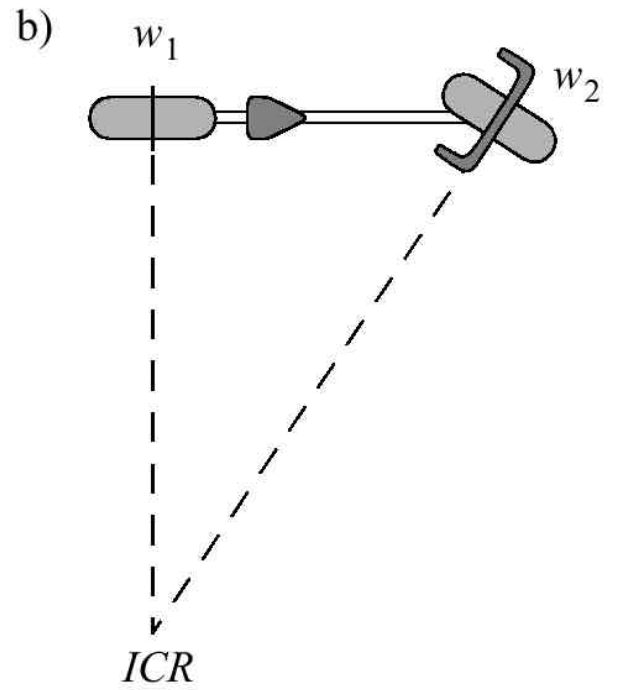
- Geometrically this can be shown by the **Instantaneous Center of Rotation (ICR)**

Mobile Robot Maneuverability: Instantaneous Center of Rotation

- Ackermann Steering



Bicycle



Mobile Robot Maneuverability: More on Degree of Mobility

- Robot chassis kinematics is a function of the set of *independent constraints*

$$\text{rank}[C_1(\mathbf{b}_s)]$$

➤ *the greater the rank of, $C_1(\mathbf{b}_s)$ the more constrained is the mobility*

- Mathematically

$$\mathbf{d}_m = \dim N[C_1(\mathbf{b}_s)] = 3 - \text{rank}[C_1(\mathbf{b}_s)] \quad 0 \leq \text{rank}[C_1(\mathbf{b}_s)] \leq 3$$

- *no standard wheels* $\text{rank}[C_1(\mathbf{b}_s)] = 0$
- *all direction constrained* $\text{rank}[C_1(\mathbf{b}_s)] = 3$

- Examples:

- *Unicycle: One single fixed standard wheel*
- *Differential drive: Two fixed standard wheels*
 - *wheels on same axle*
 - *wheels on different axle*

Mobile Robot Maneuverability: Degree of Steerability

- Indirect degree of motion

$$\mathbf{d}_s = \text{rank}[C_{1s}(\mathbf{b}_s)]$$

- *The particular orientation at any instant imposes a kinematic constraint*
- *However, the ability to change that orientation can lead additional degree of maneuverability*

- Range of \mathbf{d}_s :

$$\mathbf{d}_s \quad 0 \leq \mathbf{d}_s \leq 2$$

- Examples:

- *one steered wheel: Tricycle*
- *two steered wheels: No fixed standard wheel*
- *car (Ackermann steering): $N_f = 2, N_s = 2$ -> common axle*

Mobile Robot Maneuverability: Robot Maneuverability

- Degree of Maneuverability

$$\mathbf{d}_M = \mathbf{d}_m + \mathbf{d}_s$$

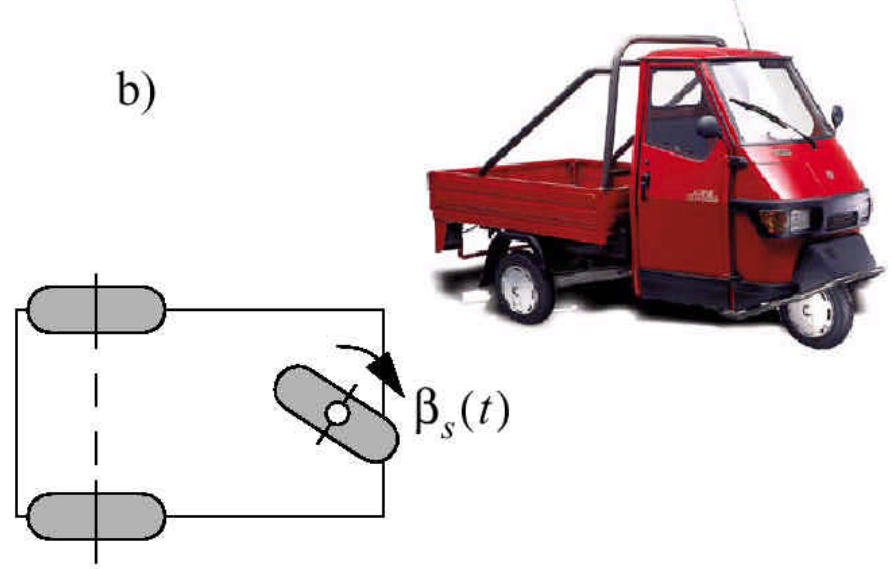
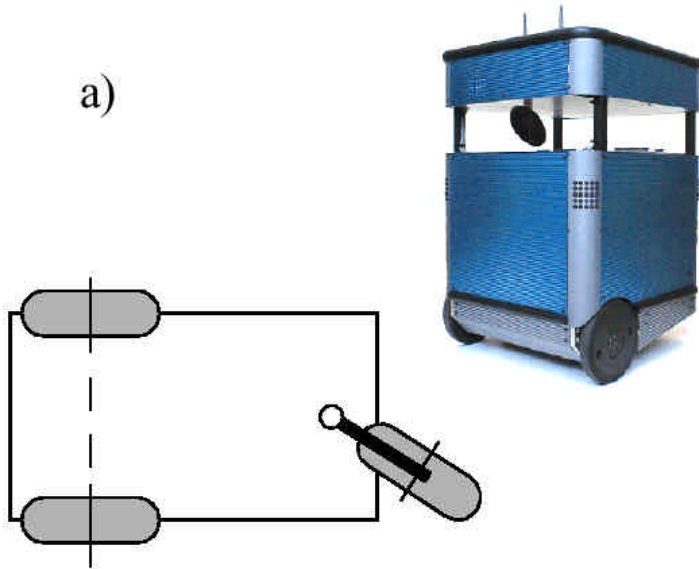
- *Two robots with same \mathbf{d}_M are not necessary equal*
 - *Example: Differential drive and Tricycle (next slide)*

 - *For any robot with $\mathbf{d}_M = 2$ the ICR is always constrained to lie on a line*
 - *For any robot with $\mathbf{d}_M = 3$ the ICR is not constrained and can be set to any point on the plane*
- The Synchro Drive example: $\mathbf{d}_M = \mathbf{d}_m + \mathbf{d}_s = 1 + 1 = 2$

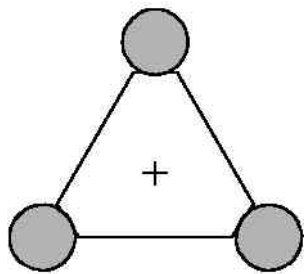
Mobile Robot Maneuverability: Wheel Configurations

- Differential Drive

Tricycle

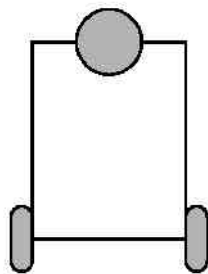


Five Basic Types of Three-Wheel Configurations



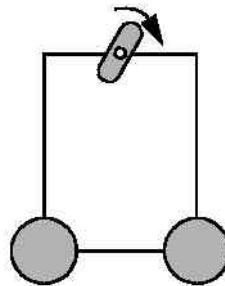
Omnidirectional

$$\begin{aligned}\delta_M &= 3 \\ \delta_m &= 3 \\ \delta_s &= 0\end{aligned}$$



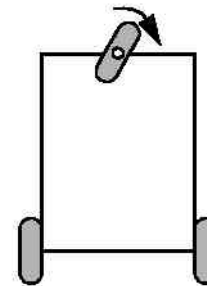
Differential

$$\begin{aligned}\delta_M &= 2 \\ \delta_m &= 2 \\ \delta_s &= 0\end{aligned}$$



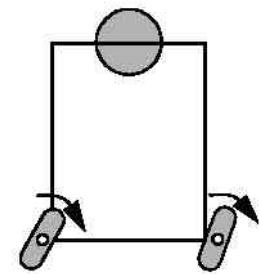
Omni-Steer

$$\begin{aligned}\delta_M &= 3 \\ \delta_m &= 2 \\ \delta_s &= 1\end{aligned}$$



Tricycle

$$\begin{aligned}\delta_M &= 2 \\ \delta_m &= 1 \\ \delta_s &= 1\end{aligned}$$

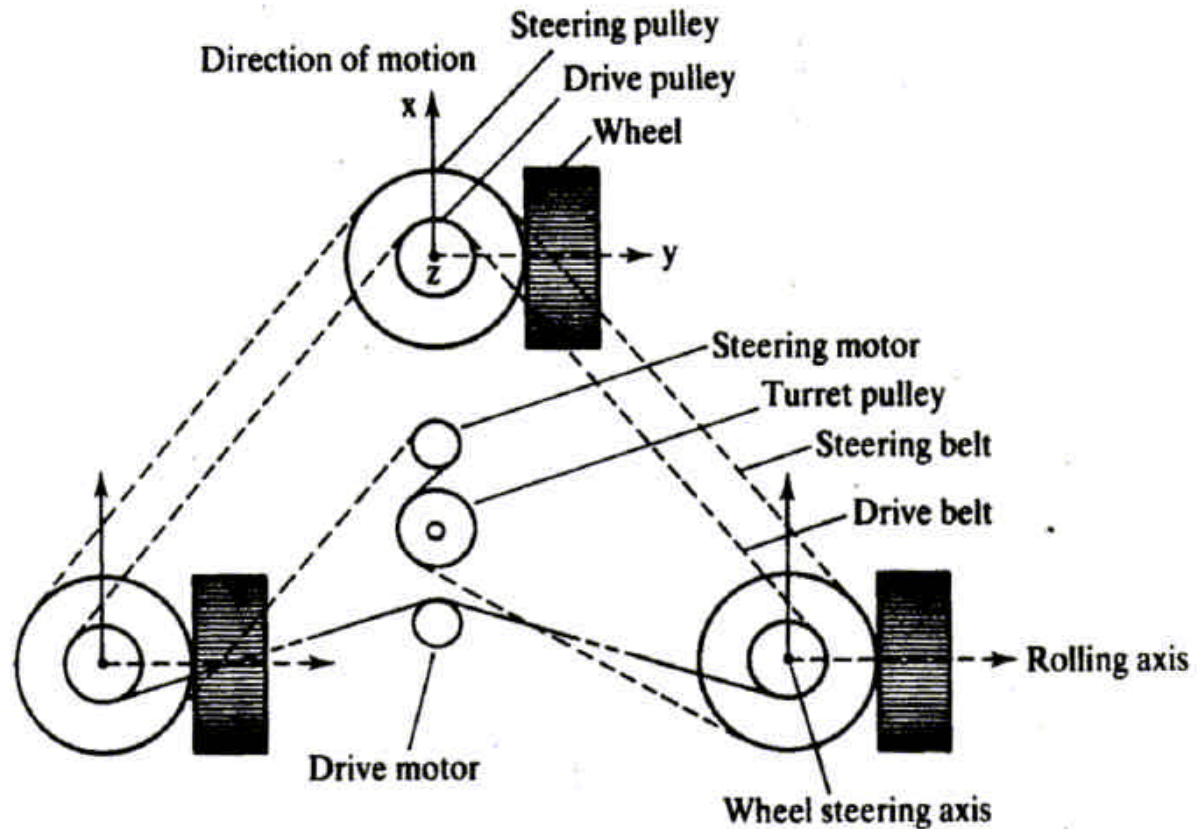


Two-Steer

$$\begin{aligned}\delta_M &= 3 \\ \delta_m &= 1 \\ \delta_s &= 2\end{aligned}$$

Synchro Drive

$$d_M = d_m + d_s = 1 + 1 = 2$$



Mobile Robot Workspace: Degrees of Freedom

- Maneuverability is equivalent to the vehicle's degree of freedom (DOF)
- But what is the degree of vehicle's freedom in its environment?
 - *Car example*
- Workspace
 - *how the vehicle is able to move between different configuration in its workspace?*
- The robot's independently achievable velocities
 - = differentiable degrees of freedom (DDOF) = \mathbf{d}_m
 - *Bicycle:* $\mathbf{d}_M = \mathbf{d}_m + \mathbf{d}_s = 1+1$ $DDOF = 1$; $DOF=3$
 - *Omni Drive:* $\mathbf{d}_M = \mathbf{d}_m + \mathbf{d}_s = 1+1$ $DDOF=3$; $DOF=3$

Mobile Robot Workspace: Degrees of Freedom, Holonomy

- DOF *degrees of freedom*:
 - Robots ability to achieve various poses
- DDOF *differentiable degrees of freedom*:
 - Robots ability to achieve various path

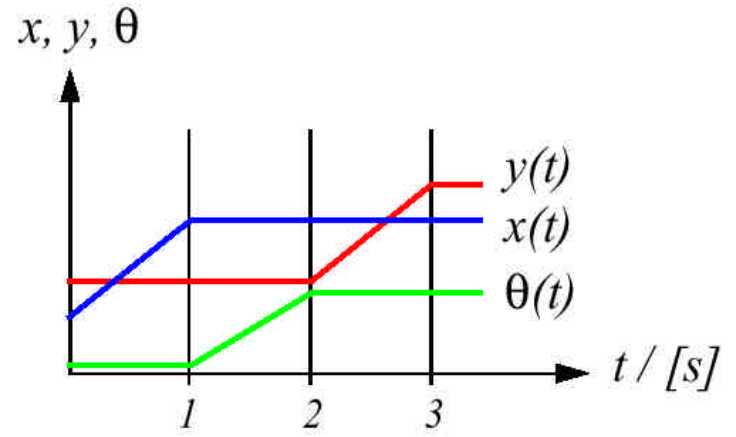
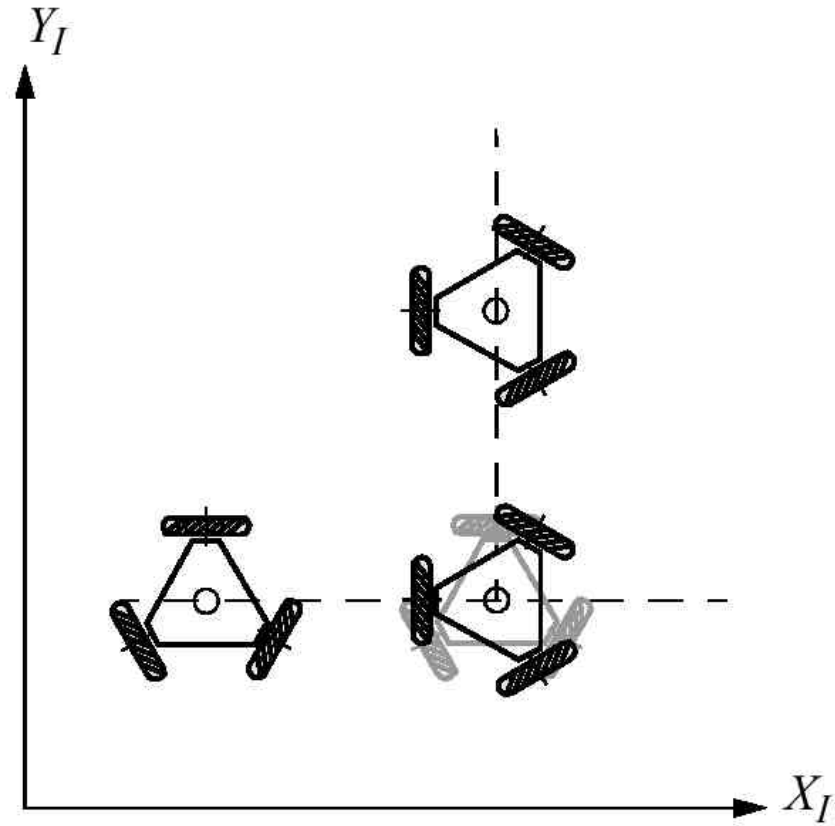
$$DDOF \leq \mathbf{d}_m \leq DOF$$

- Holonomic Robots
 - A holonomic kinematic constraint can be expressed as an explicit function of position variables only
 - A non-holonomic constraint requires a different relationship, such as the derivative of a position variable
 - Fixed and steered standard wheels impose non-holonomic constraints

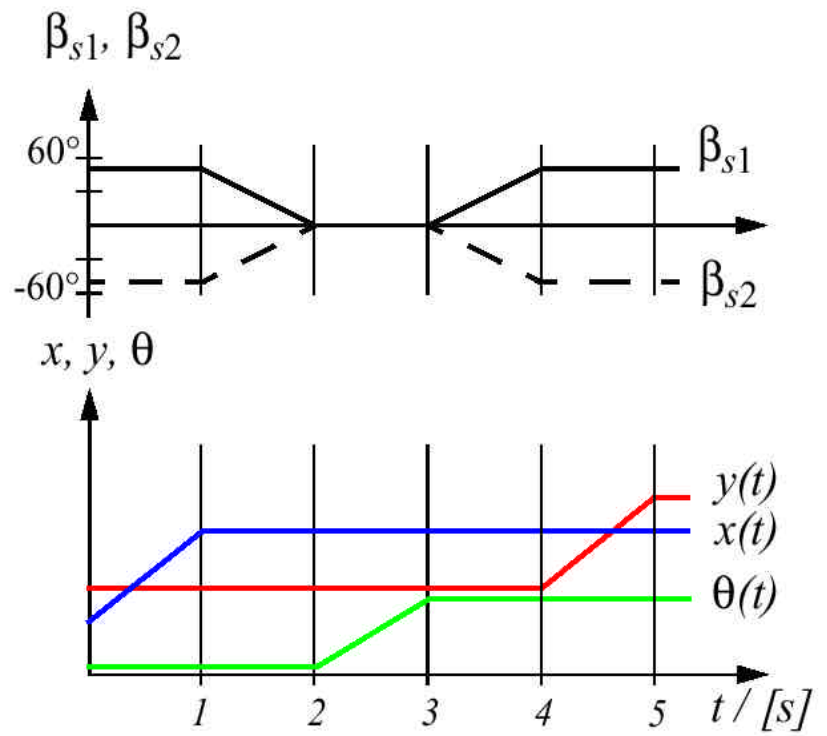
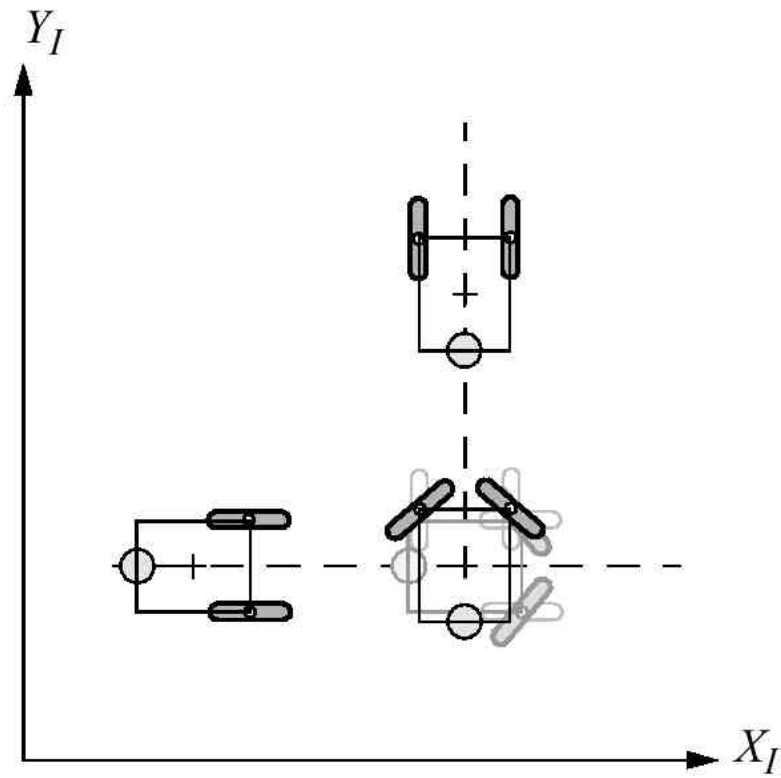
Mobile Robot Workspace:

Examples of Holonomic Robots

Path / Trajectory Considerations: Omnidirectional Drive



Path / Trajectory Considerations: Two -Steer



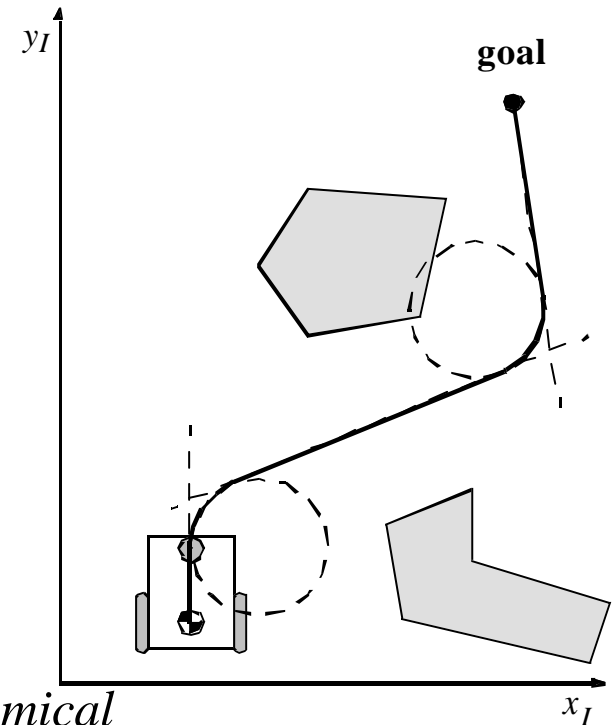
Beyond Basic Kinematics

Motion Control (kinematic control)

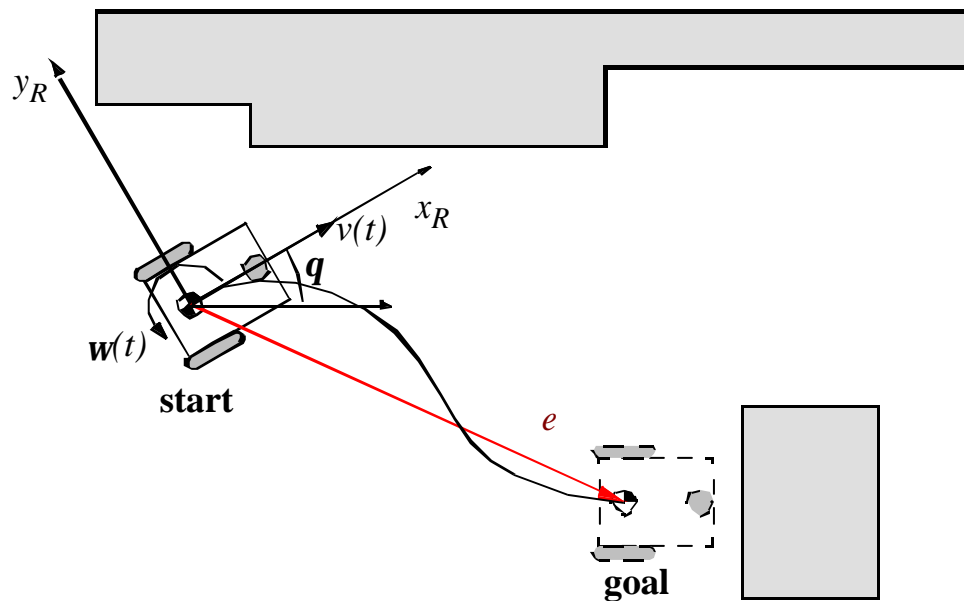
- The objective of a kinematic controller is to follow a trajectory described by its position and/or velocity profiles as function of time.
- Motion control is not straight forward because mobile robots are non-holonomic systems.
- However, it has been studied by various research groups and some adequate solutions for (kinematic) motion control of a mobile robot system are available.
- Most controllers are not considering the dynamics of the system

Motion Control: Open Loop Control

- trajectory (path) divided in motion segments of clearly defined shape:
 - *straight lines and segments of a circle.*
- control problem:
 - *pre-compute a smooth trajectory based on line and circle segments*
- Disadvantages:
 - *It is not at all an easy task to pre-compute a feasible trajectory*
 - *limitations and constraints of the robots velocities and accelerations*
 - *does not adapt or correct the trajectory if dynamical changes of the environment occur.*
 - *The resulting trajectories are usually not smooth*



Motion Control: Feedback Control, Problem Statement



- Find a control matrix K , if exists

$$K = \begin{bmatrix} k_{11} & k_{12} & k_{13} \\ k_{21} & k_{22} & k_{23} \end{bmatrix}$$

with $k_{ij} = k(t, e)$

- such that the control of $v(t)$ and $w(t)$

$$\begin{bmatrix} v(t) \\ w(t) \end{bmatrix} = K \cdot e = K \cdot \begin{bmatrix} x \\ y \\ q \end{bmatrix}$$

- drives the error e to zero.

$$\lim_{t \rightarrow \infty} e(t) = 0$$

Motion Control:

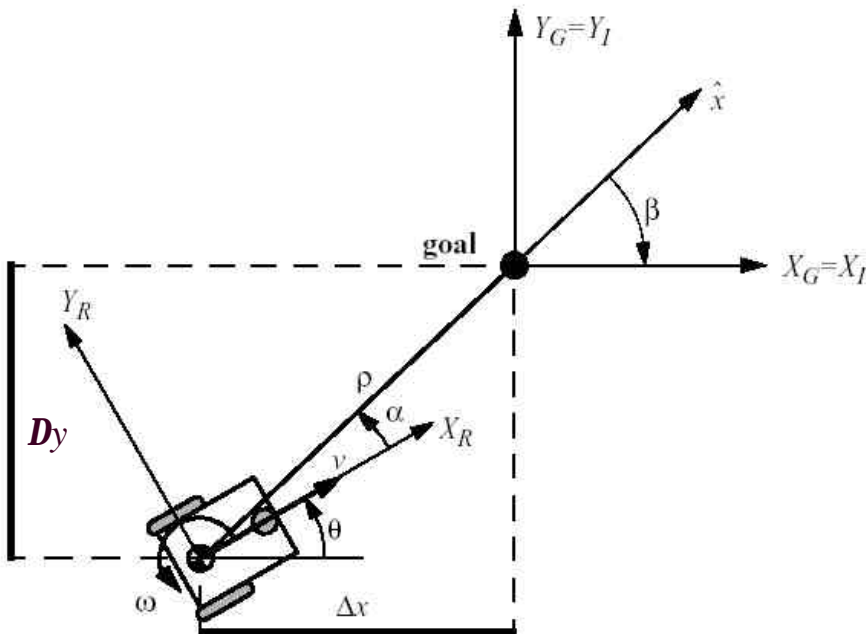
Kinematic Position Control

The kinematic of a differential drive mobile robot described in the initial frame $\{x_I, y_I, \mathbf{q}\}$ is given by,

$${}^I \begin{bmatrix} \dot{x} \\ \dot{y} \\ \dot{\mathbf{q}} \end{bmatrix} = \begin{bmatrix} \cos \mathbf{q} & 0 \\ \sin \mathbf{q} & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} v \\ \mathbf{w} \end{bmatrix}$$

where v and w are the linear velocities in the direction of the x_I and y_I of the initial frame.

Let α denote the angle between the x_R axis of the robots reference frame and the vector connecting the center of the axle of the wheels with the final position.



Kinematic Position Control: Coordinates Transformation

Coordinates transformation into polar coordinates with its origin at goal position:

$$\rho = \sqrt{\Delta x^2 + \Delta y^2}$$

$$\alpha = -\theta + \text{atan2}(\Delta y, \Delta x)$$

$$\beta = -\theta - \alpha$$

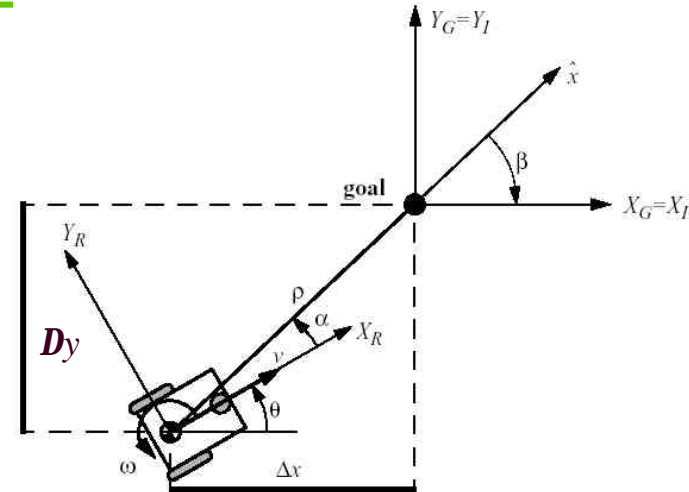
System description, in the new polar coordinates

$$\begin{bmatrix} \dot{\rho} \\ \dot{\alpha} \\ \dot{\beta} \end{bmatrix} = \begin{bmatrix} -\cos \alpha & 0 \\ \frac{\sin \alpha}{\rho} & -1 \\ -\frac{\sin \alpha}{\rho} & 0 \end{bmatrix} \begin{bmatrix} v \\ \omega \end{bmatrix}$$

$$\text{for } I_1 = \left(-\frac{\pi}{2}, \frac{\pi}{2}\right]$$

$$\begin{bmatrix} \dot{\rho} \\ \dot{\alpha} \\ \dot{\beta} \end{bmatrix} = \begin{bmatrix} \cos \alpha & 0 \\ -\frac{\sin \alpha}{\rho} & 1 \\ \frac{\sin \alpha}{\rho} & 0 \end{bmatrix} \begin{bmatrix} v \\ \omega \end{bmatrix}$$

$$\text{for } I_2 = (-\pi, -\pi/2] \cup (\pi/2, \pi]$$



Kinematic Position Control: Remarks

- The coordinates transformation is **not defined at $x = y = 0$** ; as in such a point the determinant of the Jacobian matrix of the transformation is not defined, i.e. it is unbounded
- For $\alpha \in I_1$ the forward direction of the robot points toward the goal, for $\alpha \in I_2$ it is the backward direction.
- By properly defining the forward direction of the robot at its initial configuration, it is always possible to have $\alpha \in I_1$ at $t=0$. However this does not mean that α remains in I_1 for all time t .

Kinematic Position Control: The Control Law

- It can be shown, that with

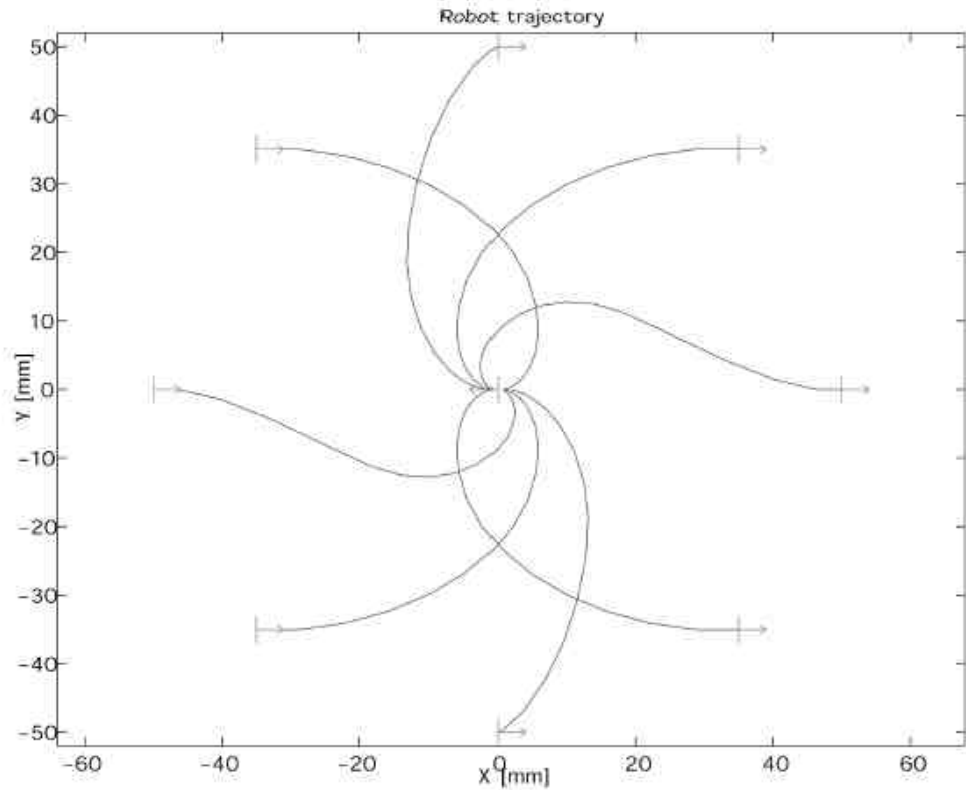
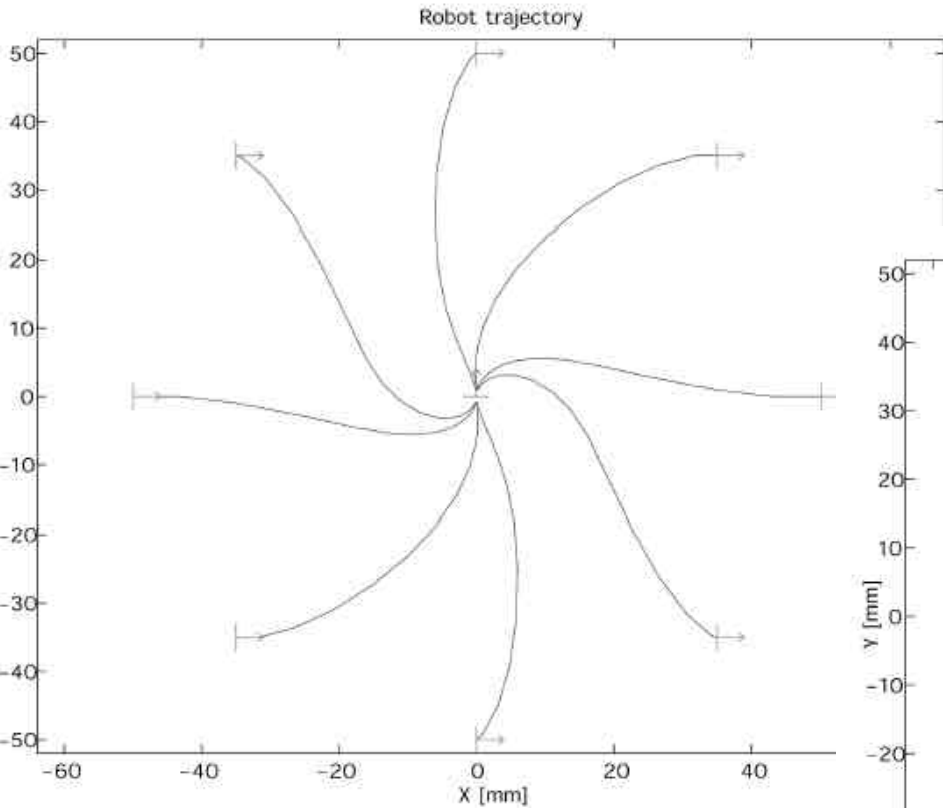
$$v = k_\rho \rho \quad \omega = k_\alpha \alpha + k_\beta \beta$$

the feedback controlled system

$$\begin{bmatrix} \dot{\rho} \\ \dot{\alpha} \\ \dot{\beta} \end{bmatrix} = \begin{bmatrix} -k_\rho \rho \cos \alpha \\ k_\rho \sin \alpha - k_\alpha \alpha - k_\beta \beta \\ -k_\rho \sin \alpha \end{bmatrix}$$

- will drive the robot to $(\rho, \alpha, \beta) = (0, 0, 0)$
- The control signal v has always constant sign,
 - *the direction of movement is kept positive or negative during movement*
 - *parking maneuver is performed always in the most natural way and without ever inverting its motion.*

Kinematic Position Control: Resulting Path



Kinematic Position Control: Stability Issue

- It can further be shown, that the closed loop control system is locally exponentially stable if

$$k_\rho > 0 \quad ; \quad k_\beta < 0 \quad ; \quad k_\alpha - k_\rho > 0$$

- Proof:

for small $x \rightarrow \cos x = 1, \sin x = x$

$$\begin{bmatrix} \dot{\rho} \\ \dot{\alpha} \\ \dot{\beta} \end{bmatrix} = \begin{bmatrix} -k_\rho & 0 & 0 \\ 0 & -(k_\alpha - k_\rho) & -k_\beta \\ 0 & -k_\rho & 0 \end{bmatrix} \begin{bmatrix} \rho \\ \alpha \\ \beta \end{bmatrix} \quad A = \begin{bmatrix} -k_\rho & 0 & 0 \\ 0 & -(k_\alpha - k_\rho) & -k_\beta \\ 0 & -k_\rho & 0 \end{bmatrix}$$

and the characteristic polynomial of the matrix A of all roots

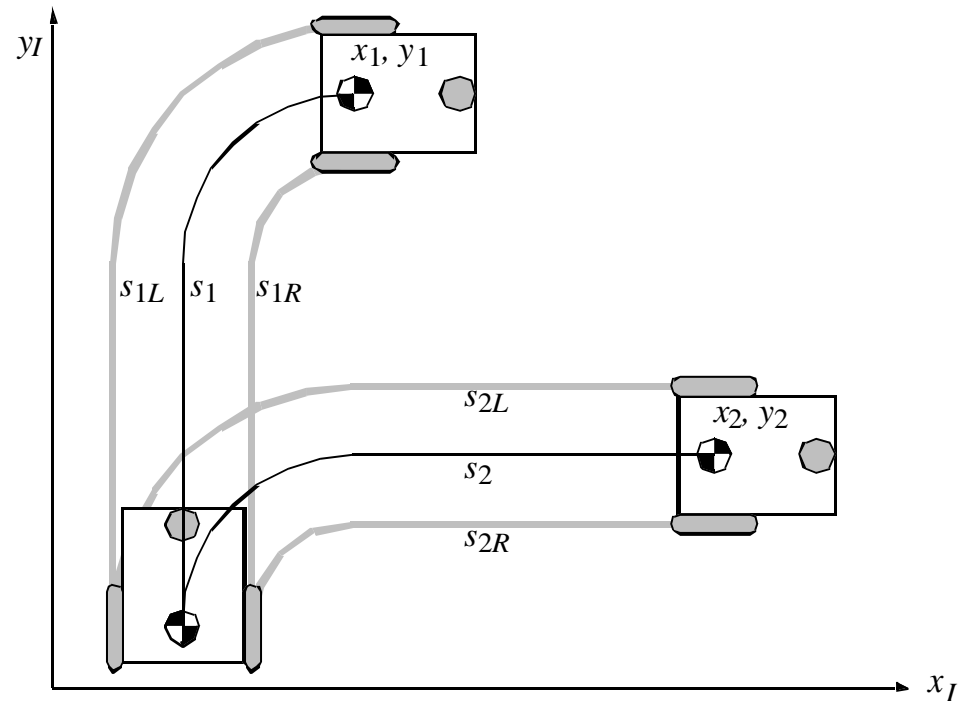
$$(\lambda + k_\rho)(\lambda^2 + \lambda(k_\alpha - k_\rho) - k_\rho k_\beta)$$

have negative real parts.

Mobile Robot Kinematics: Non-Holonomic Systems

$$s_1 = s_2; s_{1R} = s_{2R}; s_{1L} = s_{2L}$$

$$\text{but: } x_1 \neq x_2; y_1 \neq y_2$$



- Non-holonomic systems

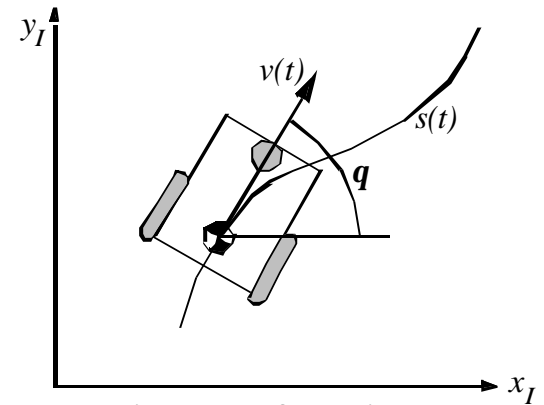
- *differential equations are not integrable to the final position.*
- *the measure of the traveled distance of each wheel is not sufficient to calculate the final position of the robot. One has also to know how this movement was executed as a function of time.*

Non-Holonomic Systems: Mathematical Interpretation

- A mobile robot is running along a trajectory $s(t)$.
At every instant of the movement its velocity $v(t)$ is:

$$v(t) = \frac{\partial s}{\partial t} = \frac{\partial x}{\partial t} \cos \mathbf{q} + \frac{\partial y}{\partial t} \sin \mathbf{q}$$

$$ds = dx \cos \mathbf{q} + dy \sin \mathbf{q}$$



- Function $v(t)$ is said to be integrable (holonomic) if there exists a trajectory function $s(t)$ that can be described by the values x , y , and \mathbf{q} only.

$$s = s(x, y, \mathbf{q})$$

- This is the case if

$$\frac{\partial^2 s}{\partial x \partial y} = \frac{\partial^2 s}{\partial y \partial x} \quad ; \quad \frac{\partial^2 s}{\partial x \partial \mathbf{q}} = \frac{\partial^2 s}{\partial \mathbf{q} \partial x} \quad ; \quad \frac{\partial^2 s}{\partial y \partial \mathbf{q}} = \frac{\partial^2 s}{\partial \mathbf{q} \partial y}$$

Condition for integrable function

- With $s = s(x, y, \mathbf{q})$ we get for ds

$$ds = \frac{\partial s}{\partial x} dx + \frac{\partial s}{\partial y} dy + \frac{\partial s}{\partial \mathbf{q}} d\mathbf{q}$$

Non-Holonomic Systems: The Mobile Robot Example

- In the case of a mobile robot where

$$ds = dx \cos \mathbf{q} + dy \sin \mathbf{q}$$

- and by comparing the equation above with

$$ds = \frac{\partial s}{\partial x} dx + \frac{\partial s}{\partial y} dy + \frac{\partial s}{\partial \mathbf{q}} d\mathbf{q}$$

- we find

$$\frac{\partial s}{\partial x} = \cos \mathbf{q} \quad ; \quad \frac{\partial s}{\partial y} = \sin \mathbf{q} \quad ; \quad \frac{\partial s}{\partial \mathbf{q}} = 0$$

- Condition for an integrable (holonomic) function:

$$\frac{\partial^2 s}{\partial x \partial y} = \frac{\partial^2 s}{\partial y \partial x} \quad ; \quad \frac{\partial^2 s}{\partial x \partial \mathbf{q}} = \frac{\partial^2 s}{\partial \mathbf{q} \partial x} \quad ; \quad \frac{\partial^2 s}{\partial y \partial \mathbf{q}} = \frac{\partial^2 s}{\partial \mathbf{q} \partial y}$$

➤ *the second ($-\sin \mathbf{q}=0$) and third ($\cos \mathbf{q}=0$) term in equation do not hold!*