

NAME

waitpid – wait for child process to change state

SYNOPSIS

```
#include <sys/types.h>
```

```
#include <sys/wait.h>
```

```
pid_t waitpid(pid_t pid, int *stat_loc, int options);
```

MT-LEVEL

Async-Signal-Safe

DESCRIPTION

waitpid() suspends the calling process until one of its children changes state; if a child process changed state prior to the call to **waitpid()**, return is immediate. *pid* specifies a set of child processes for which status is requested.

If *pid* is equal to **(pid_t)-1**, status is requested for any child process.

If *pid* is greater than **(pid_t)0**, it specifies the process ID of the child process for which status is requested.

If *pid* is equal to **(pid_t)0** status is requested for any child process whose process group ID is equal to that of the calling process.

If *pid* is less than **(pid_t)-1**, status is requested for any child process whose process group ID is equal to the absolute value of *pid*.

If **waitpid()** returns because the status of a child process is available, then that status may be evaluated with the macros defined by **wstat(5)**. If the calling process had specified a non-zero value of *stat_loc*, the status of the child process will be stored in the location pointed to by *stat_loc*.

The *options* argument is constructed from the bitwise inclusive OR of zero or more of the following flags, defined in the header **<sys/wait.h>**:

WCONTINUED	The status of any continued child process specified by <i>pid</i> , whose status has not been reported since it continued, is also reported to the calling process.
WNOHANG	waitpid() will not suspend execution of the calling process if status is not immediately available for one of the child processes specified by <i>pid</i> .
WNOWAIT	Keep the process whose status is returned in <i>stat_loc</i> in a waitable state. The process may be waited for again with identical results.
WUNTRACED	The status of any child processes specified by <i>pid</i> that are stopped, and whose status has not yet been reported since they stopped, is also reported to the calling process.

waitpid() with *options* equal to **0** and *pid* equal to **(pid_t)-1** is identical to a call to **wait(2)**.

RETURN VALUES

If **waitpid()** returns because the status of a child process is available, this function returns a value equal to the process ID of the child process for which status is reported. If **waitpid()** returns due to the delivery of a signal to the calling process, a value of **-1** is returned and **errno** is set to **EINTR**. If this function was invoked with **WNOHANG** set in *options*, it has at least one child process specified by *pid* for which status is not available, and status is not available for any process specified by *pid*, a value of **0** is returned. Otherwise, a value of **-1** is returned, and **errno** is set to indicate the error.

ERRORS

waitpid() will fail if one or more of the following is true:

ECHILD	The process or process group specified by <i>pid</i> does not exist or is not a child of the calling process or can never be in the states specified by <i>options</i> .
EINTR	waitpid() was interrupted due to the receipt of a signal sent by the calling process.

EINVAL An invalid value was specified for *options*.

SEE ALSO

intro(2), exec(2), exit(2), fork(2), pause(2), ptrace(2), sigaction(2), signal(3C), siginfo(5), wstat(5)