cs3157 lecture #7 notes.

mon 3 mar 2003

http://www.cs.columbia.edu/~cs3157

- news
 - homework #2 is due next monday (10 mar)
- today's topic
 - perl

perl — history.

- written by Larry Wall
- designed to produce reports for a bug reporting system
- created on and developed for Unix, but Windows and Mac versions also exist
- intended to be a *useful* language
- see http://www.perl.com
 - you can download perl from there
 - and find documentation, etc.
- perl5 has more stuff in it, e.g.:
 - option to compile perl into C
 - threads
- but we'll just cover basic perl

perl — basics.

• first line of file is

#!/usr/bin/perl

- this is the path to the perl executable
- if it doesn't work, then do which perl to find out where perl is installed on your system
- the perl executable runs the perl interpreter, to interpret and execute your perl script
- the interpreter converts script to bytecode prior to execution, so it is sort of like a compiler (although bytecode is not stored anywhere)
- make the script executable (chmod +x <filename>), like your shell scripts from last week

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perl — program structure.

• whitespace

- only needed to separate terms
- all whitespace (spaces, tabs, newlines) is the same

• semicolons

- every simple statement must end with one
- except compound statements enclosed in braces (i.e., no semicolon needed after the brace)
- except final statements within braces

• declarations

- only subroutines and report formats need explicit declarations
- otherwise, variables in perl are like in shell scripts they are declared and initialized all at once

comments

- from hash (#) to end of line

perl — data types and variables.

- three basic data types:
 - scalars
 - arrays
 - hashes

perl — variables.

- first letter indicates its type:
 - \$ scalar
 - @ array
 - % hash (key/value pair)
- names consist of letters, digits, underscores; up to 255 chars
- case sensitive
- should start with a letter or underscore (otherwise wierd rules apply)
- uninitialized variables have value undef

perl — scalars.

- begin with \$
- numbers
 - integers
 - floating point
 - $-e.g., 123, -456, 0xff, 3.14, 4_567$
- strings
 - delimited by single or double quotes
 - -e.g, "123", "abc", 'alphabet'

perl — arrays.

- begin with @
- ordered list of scalar values
- e.g.: @fruit = ("apple", "orange", "pear");
- refer to single element using \$ in front of name (in place of @) and index of element in square brackets
- e.g.: \$fruit[0] is "apple"
- negative subscripts count backwards from the last element;
 - -1 is the last element in the list

perl — hashes.

- begin with %
- name/value pair

```
• e.g.: %fruit = ("apples", 3, "oranges", 7, "pears", 6);
```

- pick out one by referring to its name
- e.g.: \$fruit{"apples"} is 3
- you can also define like this:

```
%fruit = {
   apples => 3,
   oranges => 7,
   pears => 6
};
```

perl — contexts.

- operations happen in one of two contexts:
 - scalar
 - list
- some operators return scalars and some return lists
- some can return either, depending on the context
- two examples...

perl — contexts, example 1.

• example:

```
#!/usr/bin/perl

($sec,$min,$hr,$mday,$mon,$yr,$wday,$yday,$isdst) = localtime();
print "s=",$sec," min=",$min," hr=",$hr," mday=",$mday,
    " mon=",$mon," yr=",$yr," wday=",$wday,
    " yday=",$yday," isdst=",$isdst,"\n";

$today = localtime();
print "today=",$today,"\n";
• output:
```

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today=Sun Mar 2 21:29:31 2003

s=31 min=29 hr=21 mday=2 mon=2 yr=103 wday=0 yday=60 isdst=0

perl — contexts, example 2.

• example

```
#!/usr/bin/perl

$a = (2,4,6,8);
print '$a=',$a,"\n";

@b = (2,4,6,8);
print '@b=',@b,"\n";

$a = @b;
print '$a=',$a,"\n";
```

• output

```
$a=8
@b=2468
$a=4
```

perl — statements.

- simple statements are expressions that get evaluated
- they end with a semicolon (;)
- a sequence of statements can be contained in a *block*, delimited by braces ({ and })
- the last statement in a block does not need a semicolon
- blocks can be given labels:

```
myblock: {
  print "hello world\n";
}
```

perl — conditionals.

- three forms
- simple if

```
if (expression) {block} else {block}
```

• unless

```
unless (expression) {block} else {block}
```

• compound if

```
if (expression1) {block}
elsif (expression2) {block}
...
elsif (expressionN) {block}
else {block}
```

perl — conditionals, example.

```
#!/usr/bin/perl
@b = (2,4,6,8);
$a = @b;

if ( $a > 0 ) { print "a is greater than 0!\n" }
else { print "a is NOT greater than 0!\n" }

unless ( $a > 0 ) { print "a is NOT greater than 0!\n" }

else { print "a is greater than 0!\n" }

if ( $a > 0 ) { print "a is greater than 0!\n" }

elsif ( $a < 0 ) { print "a is less than 0!\n" }

else { print "a is exactly 0!\n" }</pre>
```

perl — loops.

- while
- for
- foreach

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perl — while loops.

• syntax:

```
while (expression) {block}
```

• example

```
#!/usr/bin/perl
@b = (2,4,6,8);
$a = @b;

$i=0;
while ( $i < $a ) {
    print "i=",$i," b[i]=",$b[$i],"\n";
    $i++;
}</pre>
```

perl — for loops.

• syntax:
 for (expression1; expression2; expression3) {block}
• example:
 #!/usr/bin/perl
 @b = (2,4,6,8);
 \$a = @b;

for (\$i=0; \$i<\$a; \$i++) {
 print "i=",\$i," b[i]=",\$b[\$i],"\n";
}</pre>

perl — foreach loops.

• syntax:

```
foreach var (list) {block}
```

• example:

```
#!/usr/bin/perl
@b = (2,4,6,8);
$a = @b;

foreach $e (@b) {
    print "e=",$e,"\n";
}
```

perl — modifiers.

• you can follow a simple statement by an if, unless, while or until modifier:

```
statement if expression;
statement unless expression;
statement while expression;
statement until expression;
```

• example:

```
#!/usr/bin/perl
@b = (2,4,6,8);
$a = @b;

print "hello world!\n" if ($a < 10);
print "hello world!\n" unless ($a < 10);
#print "hello world!\n" while ($a < 10);
print "hello world!\n" until ($a < 10);</pre>
```

perl — special variables.

- there's a (long) list of global special variables...
- a few important ones:
- \$_ = default input and pattern-searching string
- example:

```
#!/usr/bin/perl
@b = (2,4,6,8);
$a = @b;

foreach (@b) {
    print $_,"\n";
}
```

perl — other global special variables.

- there are lots of shortcuts; here are some (note that some also have an "English" equivalent, if you load in a special perl module):
- \$ / = input record separator (default is newline)
- \$\$ = process id of the perl process running the script
- \$< = real user id of the process running the script
- \$0 = (0=zero) name of the perl script
- @ARGV = list of command-line arguments
- %ENV = hash containing current environment
- STDIN = standard input
- STDOUT = standard output
- STDERR = standard error

perl — operators.

• unary:

!: logical negation

-: arithmetic negation

~: bitwise negation

• arithmetic

+ , - , * , / , % : as you would expect

**: exponentiation

• relational

>, <=, <= : as you would expect

• equality

==, !=: as you would expect

<=> : comparison, with signed result:

- returns -1 if the left operand is less than the right;
- returns 0 if they are equal;
- returns +1 if the left operand is greater than the right

perl — more operators.

• assignment, increment, decrement

• just like in C

perl — regular expressions.

- simplest regular expression is a literal string
- complex regular expressions use *metacharacters* to describe various options in building a pattern... "I never metacharacter I didn't like"

• metacharacters:

\	escapes the character immediately following it
	matches any single character except newline
^	matches at the beginning of a string
\$	matches at the end of a string
*	matches the preceding element 0 or more times
+	matches the preceding element 1 or more times
?	matches the preceding element 0 or 1 times
\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \	specifies a range of occurrences for the element preceding it
[]	matches any one of the class of characters in the brackets
()	groups expressions
	matches either the expression before or after it

note that there are some exceptions to these rules

perl — pattern matching.

- = " binds a scalar to a pattern match, substitution or translation
- ! ~ just like above, except that the return value is negated in the logical sense
- operators:
 - m/pattern/gimosx: match
 - * g = match globally (all instances)
 - *i = do case insensitive matching
 - * note that first m is optional
 - s/pattern/replacement/egimosx: search
 - * e = evaluate right side as an expression
 - * g = match globally (all instances)
 - *i = do case insensitive matching
 - y/pattern1/pattern2/cds: translate
 - *c = complement pattern1
 - * d = delete found but unreplaced characters
 - * s = squash duplicate replaced characters

perl — pattern matching, example 1.

example

```
#!/usr/bin/perl

$s = "hello world";
print '$s=[',$s,"]\n";

if ($s =~ m/x/) { print "there's an x in ",$s,"\n" }
else { print "there isn't\n" }

if ($s =~ m/L/i) { print "there's an l in ",$s,"\n" }
else { print "there isn't\n" }
```

• output:

```
$s=[hello world]
there isn't
there's an l in hello world
```

perl — pattern matching, example 2.

• example

```
#!/usr/bin/perl

$s = "hello world";
print '$s=[',$s,"]\n";

$t = ($s = ~ s/l/x/g);
print '$t=[',$t,"]\n";
print '$s=[',$s,"]\n";
```

• output:

```
$s=[hello world]
$t=[3]
$s=[hexxo worxd]
```

perl — pattern matching, example 3.

• example

```
#!/usr/bin/perl

$s = "hello world";
print '$s=[',$s,"]\n";

$u = ($s =~ y/l/o/c);
print '$u=[',$u,"]\n";
print '$s=[',$s,"]\n";
```

• output:

```
$s=[hello world]
$u=[8]
$s=[oollooooolo]
```

perl — subroutines.

• syntax for defining:

```
sub name {block}
sub name (proto) {block}
```

- where proto is like a prototype, where you put in sample arguments
- syntax for calling:

```
name(args);
name args;
```

- any arguments passed to a subroutine come in as the array @_
- you can use the return statement, like in C

perl — files, aka filehandles.

```
• open (FILEHANDLE, filename); to open a file for reading
 open (FILEHANDLE, >filename); to open a file for writing
 open (FILEHANDLE, >> filename ); to open a file for appending
     | | warn print "message"; or | | die print "message"; for
 error checking
• print FILEHANDLE, ...;
• close( FILEHANDLE );
• example:
 #!/usr/bin/perl
 open( MYFILE, ">a.dat" );
 print MYFILE "hi there!\n";
 print MYFILE "bye-bye\n";
 close( MYFILE );
```

perl — filehandles, another example.

```
#!/usr/bin/perl

open( MYFILE2, "b.dat" ) || warn "file not found!";
open( MYFILE2, "a.dat" ) || die "file not found!";
while ( <MYFILE2> ) { print "$_\n" }
close( MYFILE2 );
```

perl — built-in functions.

- here are a few:
- chomp \$varchomp @listremoves any line-ending characters
- chop \$varchop @listremoves last character
- chr number returns the character represented by the ASCII value number
- eof filehandle returns true if next read on filehandle will return end-of-file
- exists \$hash{\$key}returns true if specified hash key exists, even if its value is undefined
- exit exits the perl process immediately

- getc filehandle
 reads next byte from filehandle
- index string, substr [, start]
 returns position of first occurrence of substr in string, with optional starting position; also
 rindex which is index in reverse
- opendir dirhandle, dirname opens a directory for processing, kind of like a file; use readdir and closedir to process
- split /pattern/, string [, limit]
 splits string into a list of substrings, by finding delimiters that match pattern;
 example: split /([-,])/,"1-10,20"; returns (1, '-', 10, ',', 20)
- substr string, pos [, n, replacement] returns substring in string starting with position pos, for n characters

perl — etc.

- there are lots and lots of advanced and funky things you can do in perl; this is just a start!
- here's a quick start reference:

```
http://www.comp.leeds.ac.uk/Perl/
```

• the main perl page is:

http://www.perl.com

• documentation is here (linked from above):

http://www.perl.com

• function reference list is here:

http://www.perldoc.com/perl5.6/pod/perlfunc.html