

cis20.1
design and implementation of software applications I
fall 2007
lecture # III.5: CGI and perl

topics:

- CGI and perl

perl: history

- written by Larry Wall
- designed to produce reports for a bug reporting system
- created on and developed for Unix, but Windows and Mac versions also exist
- intended to be a *useful* language
- see <http://www.perl.com>
 - you can download perl from there
 - and find documentation, etc.
- perl5 has more stuff in it, e.g.:
 - option to compile perl into C
 - threads
- but we'll just cover basic perl

perl: basics

- first line of file is

```
#!/usr/bin/perl
```
- this is the path to the perl executable
- if it doesn't work, then do `which perl` to find out where perl is installed on your system
- the perl executable runs the perl interpreter, to interpret and execute your perl script
- the interpreter converts script to bytecode prior to execution, so it is sort of like a compiler (although bytecode is not stored anywhere)
- make the script executable (`chmod +x <filename>`), like your shell scripts from last week

perl: program structure

- whitespace
 - only needed to separate terms
 - all whitespace (spaces, tabs, newlines) is the same
- semicolons
 - every simple statement must end with one
 - except compound statements enclosed in braces (i.e., no semicolon needed after the brace)
 - except final statements within braces
- declarations
 - only subroutines and report formats need explicit declarations
 - otherwise, variables in perl are like in shell scripts — they are declared and initialized all at once
- comments
 - from hash (#) to end of line

perl: data types and variables

- three basic data types:
 - scalars
 - arrays
 - hashes

perl: variables

- first letter indicates its type:
 - \$ — scalar
 - @ — array
 - % — hash (key/value pair)
- names consist of letters, digits, underscores; up to 255 chars
- case sensitive
- should start with a letter or underscore (otherwise weird rules apply)
- uninitialized variables have value `undef`

perl: scalars

- begin with \$
- numbers
 - integers
 - floating point
 - e.g., 123, -456, 0xff, 3.14, 4_567
- strings
 - delimited by single or double quotes
 - e.g., "123", "abc", 'alphabet'

perl: arrays

- begin with @
- ordered list of scalar values
- e.g.: `@fruit = ("apple", "orange", "pear");`
- refer to single element using \$ in front of name (in place of @) and index of element in square brackets
- e.g.: `$fruit[0]` is "apple"
- negative subscripts count backwards from the last element;
 - 1 is the last element in the list

perl: hashes

- begin with %
- name/value pair
- e.g.: %fruit = ("apples", 3, "oranges", 7, "pears", 6);
- pick out one by referring to its name
- e.g.: \$fruit{"apples"} is 3
- you can also define like this:

```
%fruit = ( apples => 3, oranges => 7, pears => 6 );
```

perl: contexts

- operations happen in one of two contexts:
 - scalar
 - list
- some operators return scalars and some return lists
- some can return either, depending on the context
- two examples...

perl: contexts, example 1

- example:

```
#!/usr/bin/perl

($sec,$min,$hr,$mday,$mon,$yr,$yday,$isdst) = localtime();
print "s=", $sec, " min=", $min, " hr=", $hr, " mday=", $mday,
      " mon=", $mon, " yr=", $yr, " wday=", $yday,
      " yday=", $yday, " isdst=", $isdst, "\n";

$today = localtime();
print "today=", $today, "\n";
```
- output:

```
s=31 min=29 hr=21 mday=2 mon=2 yr=103 wday=0 yday=60 isdst=0
today=Sun Mar  2 21:29:31 2003
```

perl: contexts, example 2

- example

```
#!/usr/bin/perl

$a = (2,4,6,8);
print '$a=', $a, "\n";

@b = (2,4,6,8);
print '@b=', @b, "\n";

$a = @b;
print '$a=', $a, "\n";
```
- output

```
$a=8
@b=2468
$a=4
```

perl: statements

- simple statements are expressions that get evaluated
- they end with a semicolon (;)
- a sequence of statements can be contained in a *block*, delimited by braces ({ and })
- the last statement in a block does not need a semicolon
- blocks can be given labels:

```
myblock: {  
    print "hello world\n";  
}
```

perl: conditionals

- three forms
- simple if

```
if (expression) {block} else {block}
```
- unless

```
unless (expression) {block} else {block}
```
- compound if

```
if (expression1) {block}  
elsif (expression2) {block}  
...  
elsif (expressionN) {block}  
else {block}
```

perl: conditionals, example

```
#!/usr/bin/perl  
  
@b = (2,4,6,8);  
$a = @b;  
  
if ( $a > 0 ) { print "a is greater than 0!\n" }  
else { print "a is NOT greater than 0!\n" }  
  
unless ( $a > 0 ) { print "a is NOT greater than 0!\n" }  
else { print "a is greater than 0!\n" }  
  
if ( $a > 0 ) { print "a is greater than 0!\n" }  
elsif ( $a < 0 ) { print "a is less than 0!\n" }  
else { print "a is exactly 0!\n" }
```

perl: loops

- while
- for
- foreach

perl: while loops

- syntax:

```
while (expression) {block}
```

- example

```
#!/usr/bin/perl

@b = (2,4,6,8);
$a = @b;

$i=0;
while ( $i < $a ) {
    print "i=", $i, " b[i]=", $b[$i], "\n";
    $i++;
}
```

perl: for loops

- syntax:

```
for ( expression1; expression2; expression3 ) {block}
```

- example:

```
#!/usr/bin/perl

@b = (2,4,6,8);
$a = @b;

for ( $i=0; $i<$a; $i++ ) {
    print "i=", $i, " b[i]=", $b[$i], "\n";
}
```

perl: foreach loops

- syntax:

```
foreach var (list) {block}
```

- example:

```
#!/usr/bin/perl

@b = (2,4,6,8);
$a = @b;

foreach $e (@b) {
    print "e=", $e, "\n";
}
```

perl: modifiers

- you can follow a simple statement by an if, unless, while or until modifier:

```
statement if expression;
statement unless expression;
statement while expression;
statement until expression;
```

- example:

```
#!/usr/bin/perl

@b = (2,4,6,8);
$a = @b;

print "hello world!\n" if ($a < 10);
print "hello world!\n" unless ($a < 10);
#print "hello world!\n" while ($a < 10);
print "hello world!\n" until ($a < 10);
```

perl: special variables

- there's a (long) list of global special variables...
- a few important ones:
- `$_` = default input and pattern-searching string
- example:

```
#!/usr/bin/perl

@b = (2,4,6,8);
$a = @b;

foreach (@b) {
    print $_, "\n";
}
```

perl: other global special variables

- there are lots of shortcuts; here are some (note that some also have an "English" equivalent, if you load in a special perl module):
- `$/` = input record separator (default is newline)
- `$$` = process id of the perl process running the script
- `$<` = real user id of the process running the script
- `$0` = (0=zero) name of the perl script
- `@ARGV` = list of command-line arguments
- `%ENV` = hash containing current environment
- `STDIN` = standard input
- `STDOUT` = standard output
- `STDERR` = standard error

perl: operators

- unary:
 - ! : logical negation
 - : arithmetic negation
 - ~ : bitwise negation
- arithmetic
 - +, -, *, /, % : as you would expect
 - ** : exponentiation
- relational
 - >, <=, <, <= : as you would expect
- equality
 - ==, != : as you would expect
 - <=> : comparison, with signed result:
 - returns -1 if the left operand is less than the right;
 - returns 0 if they are equal;
 - returns +1 if the left operand is greater than the right

perl: more operators

- assignment, increment, decrement
 - =
 - +=, ++
 - =, --
 - *=, **=, /=, %=
 - &&=, || =
- just like in C

perl: files, aka filehandles

- `open(FILEHANDLE, filename);` : to open a file for reading
- `open(FILEHANDLE, >filename);` : to open a file for writing
- `open(FILEHANDLE, >>filename);` : to open a file for appending
- use `|| warn print "message";` or `|| die print "message";` for error checking
- `print FILEHANDLE, ...;`
- `close(FILEHANDLE);`
- example:

```
#!/usr/bin/perl
```

```
open( MYFILE, ">a.dat" );
print MYFILE "hi there!\n";
print MYFILE "bye-bye\n";
close( MYFILE );
```

perl: filehandles, another example

```
#!/usr/bin/perl
```

```
open( MYFILE2, "b.dat" ) || warn "file not found!";
open( MYFILE2, "a.dat" ) || die "file not found!";
while ( <MYFILE2> ) { print "$_\n" }
close( MYFILE2 );
```

perl and CGI

- depending on how the web server is set up, you may need to name your perl file `<filename>.cgi` instead of `<filename>.pl`
- you may also need to put the file in a special directory called `cgi-bin` which may reside in your `public_html` directory tree or in the main web server directory tree (typically `/var/www/cgi-bin/`)
- the main thing you need to know is how to get values from HTML forms into perl scripts
- this can be done using either the POST or GET methods
- the GET method puts variable values into the `QUERY_STRING` environment variable, which can be grabbed in perl using the `%ENV` has, as follows:

```
$input = $ENV{'QUERY_STRING'}
```

- the POST method sends variable values from the form to the receiving action script via `stdin`, which can be read in perl as follows:

```
$input = <STDIN>;
```

perl: subroutines

- syntax for defining:

```
sub name {block}
sub name (proto) {block}
```

- where `proto` is like a prototype, where you put in sample arguments

- syntax for calling:

```
name(args);
name args;
```

- any arguments passed to a subroutine come in as the array `@_`

- you can use the `return` statement, like in C

perl: built-in functions

- here are a few:
- `chomp $var`
`chomp @list`
removes any line-ending characters
- `chop $var`
`chop @list`
removes last character
- `chr number`
returns the character represented by the ASCII value number
- `eof filehandle`
returns true if next read on filehandle will return end-of-file
- `exists $hash{$key}`
returns true if specified hash key exists, even if its value is undefined
- `exit`
exits the perl process immediately

- `getc filehandle`
reads next byte from filehandle
- `index string, substr [, start]`
returns position of first occurrence of substr in string, with optional starting position; also `rindex` which is index in reverse
- `opendir dirhandle, dirname`
opens a directory for processing, kind of like a file; use `readdir` and `closedir` to process
- `split /pattern/, string [, limit]`
splits string into a list of substrings, by finding delimiters that match pattern;
example: `split /([-,])/, "1-10,20"`; returns (1, '-', 10, ',', 20)
- `substr string, pos [, n, replacement]`
returns substring in string starting with position pos, for n characters

perl: regular expressions

- simplest regular expression is a literal string
- complex regular expressions use *metacharacters* to describe various options in building a pattern... *"I never metacharacter I didn't like"*

• metacharacters:	<code>\</code>	escapes the character immediately following it
	<code>.</code>	matches any single character except newline
	<code>^</code>	matches at the beginning of a string
	<code>\$</code>	matches at the end of a string
	<code>*</code>	matches the preceding element 0 or more times
	<code>+</code>	matches the preceding element 1 or more times
	<code>?</code>	matches the preceding element 0 or 1 times
	<code>{ ... }</code>	specifies a range of occurrences for the element preceding it
	<code>[...]</code>	matches any one of the class of characters in the brackets
	<code>(...)</code>	groups expressions
	<code> </code>	matches either the expression before or after it

note that there are some exceptions to these rules

perl: pattern matching

- `=~` binds a scalar to a pattern match, substitution or translation
- `!~` just like above, except that the return value is negated in the logical sense
- operators:
 - `m/pattern/gimosx` : match
 - * `g` = match globally (all instances)
 - * `i` = do case insensitive matching
 - * note that first `m` is optional
 - `s/pattern/replacement/egimosx` : search
 - * `e` = evaluate right side as an expression
 - * `g` = match globally (all instances)
 - * `i` = do case insensitive matching
 - `y/pattern1/pattern2/cds` : translate
 - * `c` = complement pattern1
 - * `d` = delete found but unreplaced characters
 - * `s` = squash duplicate replaced characters

perl: pattern matching, example 1

- example

```
#!/usr/bin/perl

$s = "hello world";
print '$s=[', $s, "]\n";

if ($s =~ m/x/) { print "there's an x in ", $s, "\n" }
else { print "there isn't\n" }

if ($s =~ m/L/i) { print "there's an l in ", $s, "\n" }
else { print "there isn't\n" }
```

- output:

```
$s=[hello world]
there isn't
there's an l in hello world
```

perl: pattern matching, example 2

- example

```
#!/usr/bin/perl

$s = "hello world";
print '$s=[', $s, "]\n";

$t = ($s =~ s/l/x/g);
print '$t=[', $t, "]\n";
print '$s=[', $s, "]\n";
```

- output:

```
$s=[hello world]
$t=[3]
$s=[hexxo worxd]
```

perl: pattern matching, example 3

- example

```
#!/usr/bin/perl

$s = "hello world";
print '$s=[', $s, "]\n";

$u = ($s =~ y/l/o/c);
print '$u=[', $u, "]\n";
print '$s=[', $s, "]\n";
```

- output:

```
$s=[hello world]
$u=[8]
$s=[oolloooooo]
```

perl: on-line resources

- there are lots and lots of advanced and funky things you can do in perl; this is just a start!
- here's a quick start reference:
<http://www.comp.leeds.ac.uk/Perl/>
- the main perl page is:
<http://www.perl.com>
- documentation is here:
<http://www.perl.com/pub/q/documentation>