

Recursive Algorithms

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Recursive Functions on Integers (given pred and succ)

```
add(0,Y) = Y.  
add(X,Y) = succ(add(pred(X),Y)).
```

```
sub(X,0) = X.  
sub(X,Y) = sub(pred(X),pred(Y)).
```

```
mul(0,_) = 0.  
mul(X,Y) = add(mul(pred(X),Y),Y).
```

```
% name it my_div, because div/2 is a built-in in Picat  
my_div(X,Y) = 0, lt(X,Y) => true.  
my_div(X,Y) = succ(my_div(sub(X,Y),Y)).
```

```
% rem/2 is a built-in function  
my_rem(X,Y) = X, lt(X,Y) => true. % if X < Y  
my_rem(X,Y) = my_rem(sub(X,Y),Y).
```

```
exp(_,0) = succ(0).  
exp(X,Y) = mul(X,exp(X,pred(Y))).
```

```
% factorial/1 is a built-in function  
fact(0) = 1.  
fact(X) = mul(X,fact(pred(X))).
```

```
% gcd/2 is a built-in function  
my_gcd(0,Y) = Y.  
my_gcd(X,0) = X.  
my_gcd(X,Y) = my_gcd(Y,rem(X,Y)).
```

```
fib(1) = succ(0).  
fib(2) = succ(0).  
fib(X) = add(fib(pred(X)),fib(pred(pred(X)))).
```

Recursive Functions on Lists

`my_last([X]) = X.`

`my_last([_ | T]) = my_last(T).`

`contains([E | _], E) => true.`

`contains([_ | T], E) => contains(T, E).`

`find_first_of(L, E) = find_first_of(L, E, 1).`

`find_first_of([E | _], E, I) = I.`

`find_first_of([_ | T], E, I) = find_first_of(T, E, I+1).`

`find_first_of([], _E, _I) = -1.`

`find_last_of(L, E) = find_last_of(L, E, 1, -1).`

`find_last_of([], _E, _I, Prel) = Prel.`

`find_last_of([E | T], E, I, Prel) = find_last_of(T, E, I+1, I).`

`find_last_of([_ | T], E, I, Prel) = find_last_of(T, E, I+1, Prel).`

`% the kth_elm(L, K) is the same as L[K]`

`kth_elm([E | _], 1) = E.`

`kth_elm([_ | T], K) = kth_elm(T, K-1).`

`my_len([]) = 0.`

`my_len([_ | T]) = my_len(T)+1.`

`my_reverse([]) = [].`

`my_reverse([H | T]) = my_reverse(T) ++ [H].`

`power_set([]) = [[]].`

`power_set([H | T]) = P1 ++ P2 =>`

`P1 = power_set(T),`

`P2 = [[H | S] : S in P1].`

`perm([]) = [[]].`

`perm(Lst) = [[E | P] : E in Lst, P in perm(Lst.delete(E))].`

Merge Sort and Quick Sort

```
merge_sort([]) = [].  
merge_sort([X]) = [X].  
merge_sort(L) = SL => split(L,L1,L2), SL = merge(merge_sort(L1),merge_sort(L2)).
```

```
split([X,Y|Zs],L1,L2) => L1=[X|LL1], L2=[Y|LL2], split(Zs,LL1,LL2).  
split(Zs,L1,L2) => L1 = Zs, L2 = [].
```

```
merge([],Ys) = Ys.  
merge(Xs,[]) = Xs.  
merge([X|Xs],Ys@[Y|_]) = [X|Zs], X<Y => Zs = merge(Xs,Ys). % Ys@[Y|_] is an as-pattern  
merge(Xs,[Y|Ys]) = [Y|Zs] => Zs = merge(Xs,Ys).
```

```
qsort([]) = [].  
qsort([H|T]) = qsort([E : E in T, E=<H])++[H]++qsort([E : E in T, E>H]).
```

Recursive Functions on Binary Trees

```
is_btree({}) => true.  
is_btree({_Val,Left,Right}) =>  
  is_btree(Left),  
  is_btree(Right).
```

```
inorder({}) = [].  
inorder({Val,Left,Right}) =  
  inorder(Left) ++ [Val] ++  
  inorder(Right).
```

```
lookup_bstree({Elm,_,_},Elm) => true.  
lookup_bstree({Val,Left,_},Elm), Elm < Val =>  
  lookup_bstree(Left,Elm).  
lookup_bstree({_,_,Right},Elm) =>  
  lookup_bstree(Right,Elm).
```

```
is_bstree({}) => true.  
is_bstree(Tree) =>  
  Min = left_most(Tree),  
  Max = right_most(Tree),  
  is_bstree(Tree,Min,Max).
```

```
is_bstree({},_Min,_Max) => true.  
is_bstree({Val,Left,Right},Min,Max) =>  
  Min =< Val,  
  Val =< Max,  
  is_bstree(Left,Min,Val),  
  is_bstree(Right,Val,Max).
```

```
left_most({}) = _ => throw(empty_tree).  
left_most({Val,{},_Right}) = Val.  
left_most({_,Left,_Right}) = left_most(Left).
```

Exercises (C++ or Java)

1. Write a function, `displayInBase(n,b)`, that prints a decimal integer `n` in base `b`.
2. Write a function, `printIntegers(n)`, that prints `n` such that groups of three (counting from the right) are separated by commas. For example, when `n=12345`, the output should be `12,345`.
3. Write a function that takes an array (unsorted) and an integer `k` that returns the `k`th largest element in the array.
4. The following implementation of `exp(X,Y)` is not efficient:

```
exp(_,0) = succ(0).  
exp(X,Y) = mul(X,exp(X,pred(Y))).
```

Design and implement a more efficient algorithm for the function.