principles of web design

- graphic design versus interface design
  - or what looks good versus what feels good
- “affordance”
- what the user perceives versus (or in tandem with) what the designer intends

recommendations
- ease of use
- design for error
- screen real estate
- use of color
- grouping of objects
- balance, symmetry, alignment
- negative space / white space

award-winning web sites
http://www.webbyawards.com/

converging on principles

1. web design principles checklist
   http://mason.gmu.edu/~montecie/webdesign.htm
2. basic web design principles
   http://www.umich.edu/~ecs/resources/design.html
3. using graphic design principles in web design
   http://www.colorado.edu/AeStudies/lewis/Design/graprin.htm
4. url's internet cafe web design features
   http://130.94.216.145/classroom/features/index.html
5. top 10 mistakes in web design 2005
   http://www.useit.com/alertbox/9605.html
6. top 10 mistakes in web design 2002 (with cartoons)
   http://www.useit.com/alertbox/20021003.html
7. ten good deeds in web design
   http://www.useit.com/alertbox/991003.html
8. the principles of design
9. art, design and visual thinking: principles of design
   http://char.txs.cornell.edu/language/principlesofdesign.htm
10. introduction to the principles of design
    http://webdesign.about.com/cs/designprinciples/s/principlesintro.htm
11. design notes: gestalt
    http://asaphe.palomar.edu/design/gestalt.html
12. principles of beautiful web design
    http://www.sitewebdesign.com/principles-beautiful-web-design/
13. interface design: user-centered design
    http://webstyleguide.com/interface/user-centered.html
14. five principles of good web site design
    http://www2.ml.cole.wesu.edu/jgrunwald/site.html
15. six interface design principles and tips every web designer should know
    http://podtuts.com/articles/6-interface-design-principles-and-tips-every-web-designer-should-know/